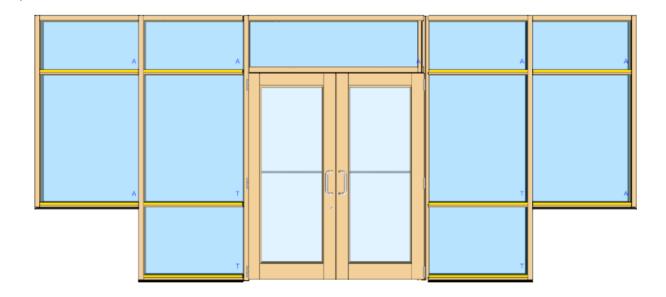
Quick Start Guide with Workbook

DeMichele Group





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Contacting the DeMichele Group

Business Hours:

Monday through Friday

7:00am to 5:00pm AST

Phone Numbers:

Questions, Suggestions, Software Installation

or Training Information: 480-985-4926

Fax: **480-985-3000**

Email Us:

General Information: info@demichelegroup.com

Chris Draper: chris@demichelegroup.com

Mike English: me@demichelegroup.com

John Blasko: jblasko@demichelegroup.com

Website:

General: www.demichelegroup.com

PartnerPak Studio: http://www.demichelegroup.com/ppakstudiodownload

UPS Deliveries:

DeMichele Group 6432 E McDowell Rd Mesa, AZ 85215

Getting Started

Getting Started with PartnerPak Studio

Starting PartnerPak Studio®

To start **PartnerPak Studio**®, double click on the **PartnerPak** Shortcut that was placed on the desktop during installation

OR

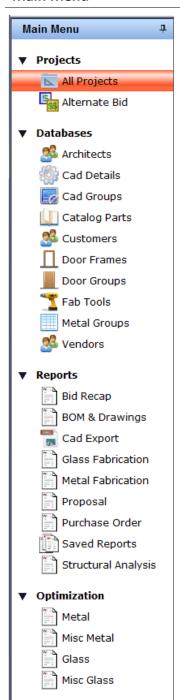
Go to **Start | Programs | DeMichele Group | PartnerPak Studio** and left click on the **PartnerPak Studio icon** to start the program.



Navigating PartnerPak Studio

The **Main Menu** has several options to choose from:

Main Menu



Projects

<u>All Projects</u>: Displays current projects and allows you to select, edit general info, copy, rename, delete, import and save existing projects or create new projects.

<u>Alternate Bid</u>: Allows a change to a previous bid recap without reentering elevations.

Databases

<u>Architects</u>: Displays a list of Architects to select from for specific projects.

<u>CAD Details</u>: Displays all catalog parts and keywords for finding CAD details.

<u>CAD Groups</u>: Displays a list of metal systems and keywords to find with CAD Details to bring into an elevation or export to CAD.

<u>Catalog Parts</u>: Displays current catalog parts to select, edit general info, copy, rename, delete, import and save existing parts or create new parts.

<u>Customers</u>: Displays current customers and allows you to select, edit general info, copy, rename, delete, import and save existing customer information or create new customers.

<u>Door Frames</u>: Displays a list of door frames to bring into an elevation and keywords.

<u>Door Groups</u>: Displays current preconfigured doors and allows you to select, edit general info, copy, rename, delete, import and save existing door groups or create new preconfigured doors.

<u>Fab Tools</u>: Displays a list of drill bits used in fabrication process with the Rhino Fab Machining Centers.

<u>Metal Groups</u>: Displays current preconfigured metal systems and allows you to select, edit general info, copy, rename, delete, import and save existing metal systems or create new custom systems.

<u>Vendors</u>: Displays current vendors and allows you to select, edit general info, copy, rename, delete, import and save existing vendors or create new vendors. Once a vendor is created, they can be specified in Catalog Parts to associate what product the vendor sells.

Reports

Bid Recap: Allows for project pricing and bidding information to be performed.

BOM & Drawings: Used to generate printer drawings, parts lists, and BOM for a project.

<u>CAD Export</u>: Used to export elevations and details to a CAD interface such as AutoCAD or FastCAD.

<u>Glass Fabrication</u>: Used to generate a set of reports on how to cut glass for sheet glass projects.

Metal Fabrication: Used to generate fabrication reports and CNC export data.

Proposal: Generates a proposal from a stored recap.

<u>Purchase Order</u>: Generates purchase orders and glazing bid requests for a stored recap.

<u>Saved Reports</u>: Gives access to saved recaps, proposals and purchase orders.

<u>Structural Analysis</u>: Generates wind load and dead load analysis reports on any project that has structural data.

Optimization

<u>Metal</u>: Allows for optimization of projects, or misc. materials to be performed generating cutting instructions and other reports necessary for the fabrication of metal.

<u>Misc Metal</u>: Allows for optimization of misc. cut lists to be performed, generating cutting instructions, drop lists, stock length usage, labels and more.

<u>Glass</u>: Allows for optimization of glass within a project to determine how many sheets of glass are needed and how to optimize the cutting

Misc Glass: Allows for optimization of a miscellaneous glass cut list.

Main Dropdown Menus

File

New (CTRL + N): Creates a new project.

Open (CTRL + O): Opens an existing file.

Save (CTRL + S): Saves a project.

Import: Generates a .dat file which can be shared with others to continue working on a project.

Export: Imports a .dat file to continue working on a project from another user.

Alternate Bid: Allows a change to a previous bid recap without re-entering elevations.

Standalone: Selected if PartnerPak Studio is being used on a standalone workstation.

Network: Selected if PartnerPak Studio is being used in a network environment with data files stored on server.

Tools

Options: Used to access User defined settings such as labor rates, CMP discounts and other default settings used in PartnerPak Studio.

Check for Updates: If selected, PartnerPak will automatically check to see if an update is available on the DeMichele Group's web site.

Tools Help
Options
Check for Updates
Disable Windows Aero
Utilities

File Tools

New

Open

Export
Alternate Bid

✓ Standalone

Exit

Network Upload Projects

Help

Ctrl+N

Ctrl+0 Ctrl+S

Disable Windows Aero: This option is selected to improve the performance of PartnerPak Studio by turning off some of Windows background functions.

Utilities

3D Mesh Tool: Used to import dxf file into a CAD detail.

Help

Studio Support – TeamViewer: Utility used by DeMichele Group to help diagnose and repair customer issues.

PartnerPak Downloads: Access to the latest update and info on-line.

PartnerPak Website:

http://www.demichelegroup.com/index.php/estimating/ partnerpak-studio

Kawneer Website: Access to Kawneer's web site for information.

http://www.kawneer.com

Kawneer Price Book: Opens current Kawneer price catalog from local drive. To view most current, go to KawneerDirect Resource Center.

http://www.kawneerdirect.com

Short Cut Keys

- **F2** Displays Catalog Part Details for selected part number (product code).
- **F3** Displays Price Book information for selected part number (product code).
- **F6** Displays Windload/Deadload chart for select part number (product code).

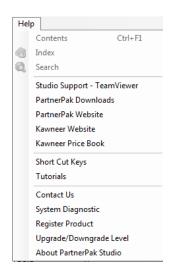
ALT + Left Mouse Click – Selects a stick in the graphics editor and all sticks to the right.

ALT + Shift + Left Mouse Click – Selects a panel in the graphics editor and all panels to the right.

CTRL + Shift + Left Mouse Click – Selects a panel in the graphics editor and all panels above.

Tutorials: Video step by step directions on the use of different areas of the program.

Contact Us: Quick access to DeMichele Group and Kawneer contact information.



System Diagnostic: Provides a diagnostic of system components to determine if PartnerPak Studio meets performance requirements.

Register Product: Complete to register product and prevent error timeout warnings. Contact the DeMichele Group for your customer number.

Upgrade/Downgrade Level: Used to confirm upgrade/downgrade of PartnerPak Studio subscription.



About PartnerPak Studio: Displays PartnerPak Studio version number.

Project Information Bar:



New: Create a new project.

Open: Open highlighted project.

Save: Save highlighted project.

Copy: Create copy of a select project.

Delete: Delete highlighted project.

Create Alternate Bid: Create an alternate bid of an existing bid recap without reentering

elevations.

Exercise 1: Entering System Parameters

Objective(s):	Review system parameters in the PartnerPak Studio Tools	
	– Options menu.	

In this section, we will look at these settings that when configured to the way you do business, greatly increase the accuracy of the quoting.

General Parameters Contacts Merge

CAD Parameters Glass Opt Defaults

Structural Parameters Glass Stock Size

CMP Matrix Labor Defaults

Glass Tempering Rules Labor Rates

Frame Set Defaults List Manager

Backup & Restore Proposal Defaults

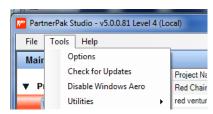
Company Info Rack Schedule

Company Logo

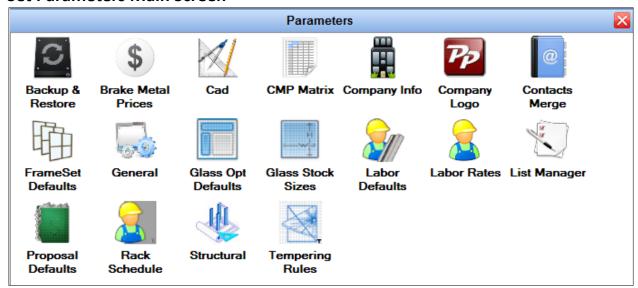
Setting Parameters

Program Parameters: The Tools/Options menu gives access to parameters for PartnerPak Studio® Software.

To enter Set Parameters Menu, select Options from the Tools menu:



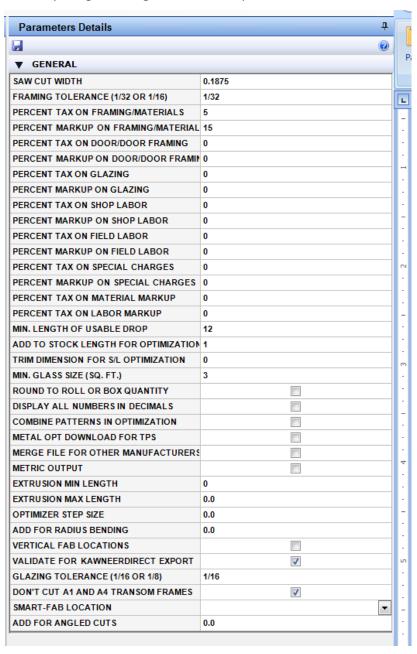
Set Parameters Main Screen



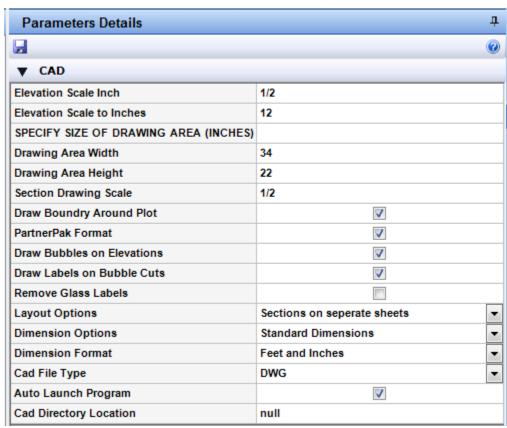
PartnerPak Studio Program Parameters Window

From the Parameters Window (above), the following program parameters can be adjusted:

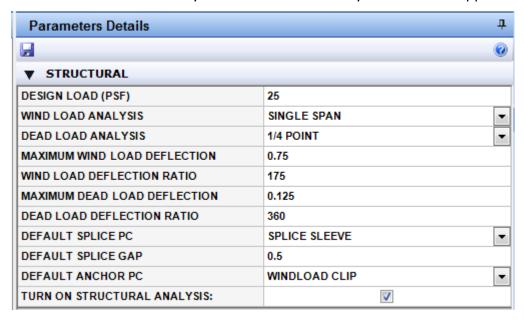
General Parameters: Set Saw Cut Width, Dimension Tolerance, Tax and Markup percentages, min drop length, min glass size and optimization defaults.



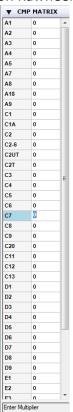
CAD Parameters: (Level 4 needed) Set scales, drawing size and plot area defaults.



Structural Parameters: (Level 2 needed) Set defaults for wind speed and max deflections for windload and deadload analysis. NOTE: Some metal systems do not support structural analysis.



CMP Matrix: Set individual discounts based on Kawneer Price Book sections.



Glass Tempering Rules: Set default variables for tempering glass panels around doors and openings.

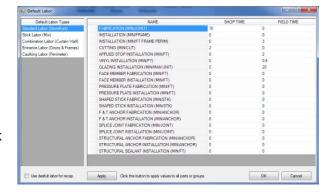


Labor Defaults: There are five default labor types which can be set.

- Standard Labor (Storefront)
- Stick Labor (Mixed)
- Combination Labor (Curtain Wall)
- Entrance Labor (Doors & Frames)
- Caulking Labor (Perimeter)

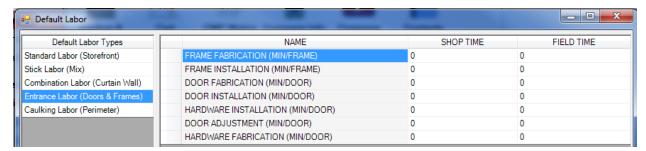
Default Standard Labor (Storefront): Sets the default labor to be applied to all metal systems that are set to a standard labor type. In order to use this default, the labor times defined in each metal system must be set to 0.

Default Stick Labor (Mix): Sets the default labor to be applied to all metal systems that are set to a stick labor type. In order to use this default, the labor times defined in each metal system must be set to 0.



Default Combination Labor (Curtain Wall): Set the default labor to be applied to all metal systems that are set to a combination labor type. In order to use this default, the labor times defined in each metal system must be set to 0.

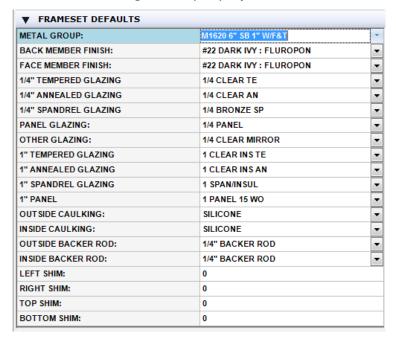
Default Entrance Labor (Door & Frames): Set the default labor to be applied to all doors and frames. In order to use this default, the labor times defined in each metal system must be set to 0.



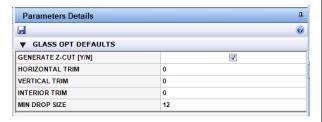
Caulking Labor (Perimeter): Set the default labor to be applied to caulking time (minutes per 100 feet). In order to use this default, the labor times defined in each metal system must be set to 0.



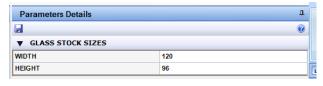
Frame Set Defaults: Set defaults for each project frame set that is opened with every new project. Allows for use of a specific type of metal, infill, finish, sealant and RO to start which can still be can be changed on a per project basis.



Glass Opt Defaults: Set defaults to be used on glass optimization function of program.



Glass Stock Sizes: Set default glass stock sizes to be used on glass optimization function of program.

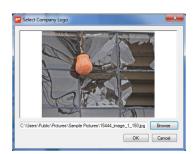


Company Information: Set Company Name, Address, City, State, Zip Code and KawneerDirect Customer User Name.



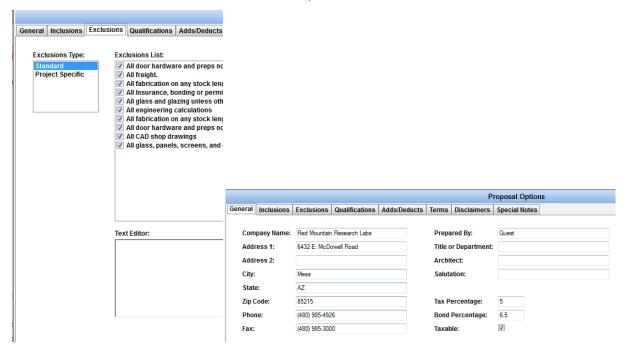
Company Logo: Set company logo for top of reports.

Recommended: Logo max 100px tall.

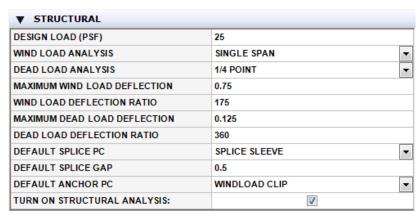


Proposal Defaults: Set default information, conditions, and exclusions available in proposals.

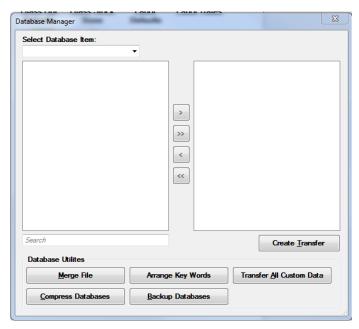
Note: These can be selected from the list of options or customized.



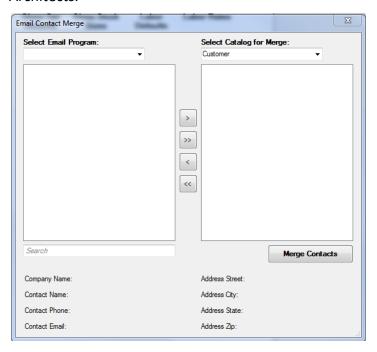
Structural Parameters: (Level 2 needed) Set default wind load and dead load parameters and enable structural analysis.



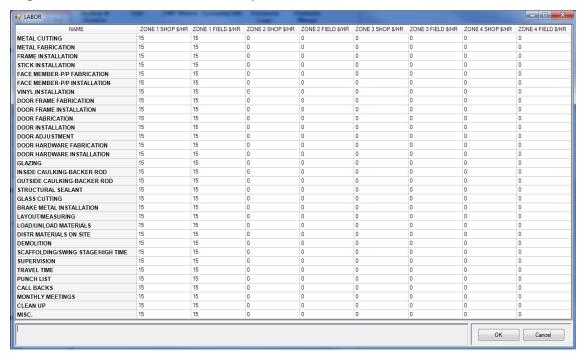
Backup & Restore: Backups and restore database files. Also used to create transfer files to share database info with others in a standalone environment.



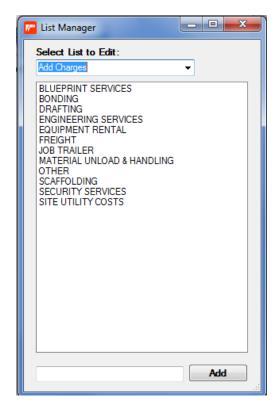
Contacts Merge: Import Contacts from Outlook to add new Vendors, Customers, and Architects.

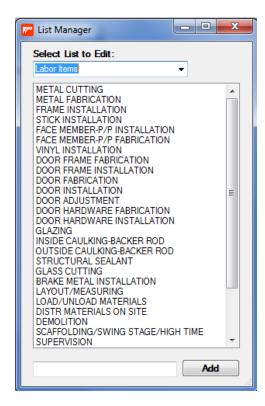


Labor Rates: Allows for creation of labor rates (shop and field) based on different zones, which might be used for distances from shop or other circumstances.

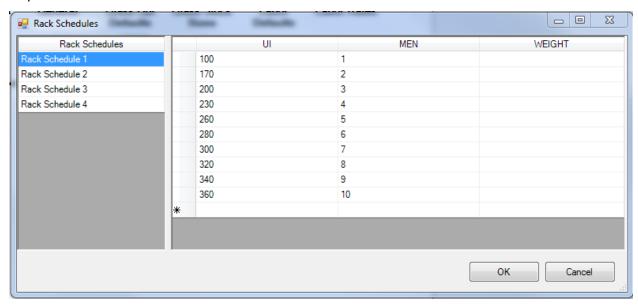


List Manager: Create items to include in lists used in estimation of additional items, such as special charges or labor.





Rack Schedule: Used to define number of men required to set a piece of glass. Can be used to help determine labor costs.



These parameters are guidelines for the program to work in and can all be adjusted as you work throughout the program.

Brake Metal Prices: Used to enter pricing for brake metal operations, including pricing for brakes, hems, and shears. Used when adding parts.



Exercise 2: Enter Company Information

Objective(s):

• Enter Company Information in the Tools – Options menu.

Enter your company information into the fields provided.

Entering Company Information

Company Information: This is your specific information about your company. This data is used for reports and other purposes throughout PartnerPak Studio.

To open the Company Info Menu select:

Tools → Options → Company Info

Company Information Menu



Company Information screen contains information about your company including:

Company Name:

Address:

Phone Number:

Fax Number:

User Name: (for KawneerDirect)

Enter pertinent information into the fields and left click on the SAVE icon to store data.

Exercise 3: Entering a Customer

Objective(s): • Enter Customer information in the Customer Database.

Customer Name: Hansen Construction

Customer #: 1100100

Address: 140 E. Center Street

Mesa, AZ 85301

Phone #: 480-555-1212

Fax #: 480-555-1214

Credit: 10,000.00

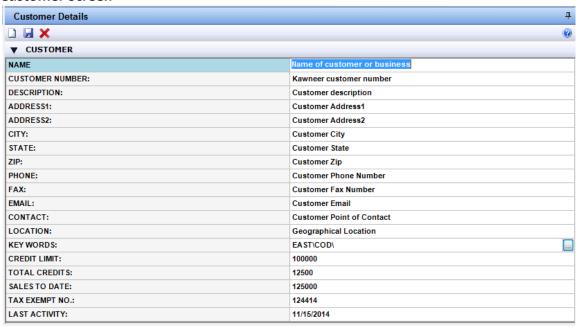
Entering Customers

Adding a Customer: Adds a customer to the database with contact information. This info is used for bid recaps and purchase orders.

To open the Customer screen select:

Main Menu Toolbar → Customers

Customer Screen



Name: Name of customer or business.

Customer number: Number assigned to customer.

Address: Customer Address.

Phone / Fax: Customer Phone Number and Fax Number.

Email: Customer email address.

Contact: Point of contact for customer.

Location: Geographical location of customer.

Key Words: Key words assigned to the customer.

Additional keywords can be added using the green plus

sign at the bottom of the window.

Credit Limit: Customer established credit limit. **Total Credits:** Customer current credit amount.

Sales to date: Total customer has purchased in the past.

Tax Exempt No.: Tax Exempt ID number **Last Activity:** Date last transaction occurred.

To create a new customer, select the **New** menu icon, enter customer name, and fill out pertinent details for the customer.

To save customer information, select the **Save** menu icon.



Exercise 4: Entering a Vendor

Objective(s): • Enter Vendor information in the Vendor Database.

Vendor Name: Glazing Connection, Inc.

Vendor #: 12345

Address: 14 E. Center Lane

Mesa, AZ 85301

Phone #: 480-555-1211

Fax #: 480-555-1210

Sales Rep: Jerry Sloan

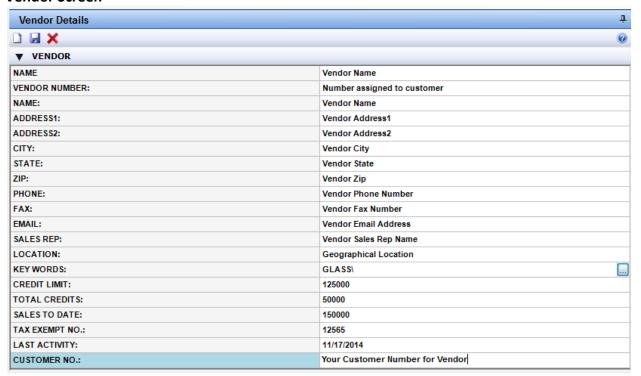
Entering Vendors

Adding a Vendor: Allows adding vendors to database with their contact information. This information is used for bid recaps and purchase orders.

To open the Vendor screen select:

Main Menu Toolbar → Vendors

Vendor Screen



Vendor number: Number assigned to the vendor.

Name: Name of vendor.

Customer number: Assigned customer number.

Address: Vendor Address.

Phone / Fax: Vendor Phone Number/Fax Number.

Email: Vendor Email address.

Sales Rep: Point of contact for the vendor. **Location:** Geographical location of vendor.

Key Words: Keywords assigned to vendor for quick reference. Additional key words can be added using the

green plus sign at bottom of window.

Credit Limit: Established credit limit with the vendor.

Total Credits: Amount currently on credit.

Sales to date: Material purchased from the vendor year-

to-date.

Tax Exempt: Tax Exempt ID number

Last Activity: When the last transaction took place.

To create a new vendor, select the **New** menu icon, name the vendor, and complete pertinent details for the

vendor.

Select Save menu icon to save the information.



Project Manager Menus and Icons

The Project Manager shows the elevations contained in the frames and allows additional frames and framesets to be added as well as editing existing elevations.

Frame Items: Main project review screen containing a visual representation of the elevation and all the frames/elevations contained.

Import DXF: Import a DXF file with prepared elevations into PartnerPak Studio.

New: Create a new frame in this project.

Copy Frame: Copy the Selected Frame.

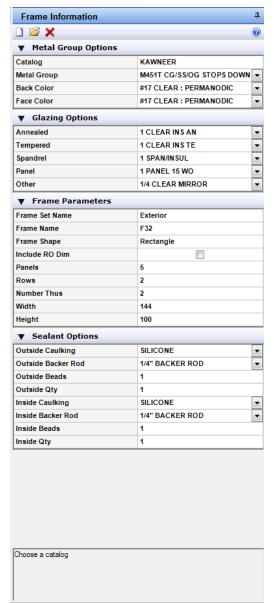
Import Frames: Allows frames from other projects to be

imported into a project.

Add/Edit Frame: Adds a new frame to the project or edits the

selected frame.





Frame Information: Details of the Elevation, such as name, frameset, frame size, metal system, color, panels, rows, quantity, and sealants.

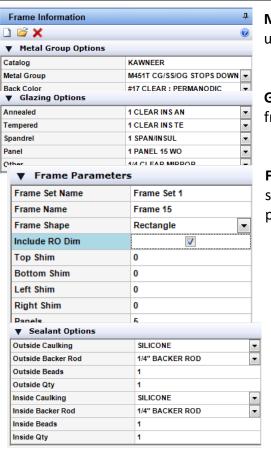
New: Create a new frame.

Open: Open highlighted frame.

Save: Save highlighted frame.

Delete: Delete highlighted frame.

Frame Information:



Metal Group Options: Contains Vendor, Metal System used for elevation and finish (interior/exterior).

Glazing Options: Contains glazing being applied to frame using PartnerPak Studio's glazing parameters.

Frame Parameters: Contains name, frameset, shape, size, Rough Opening options, shims, width, height, panels, rows and quantity of this frame layout.

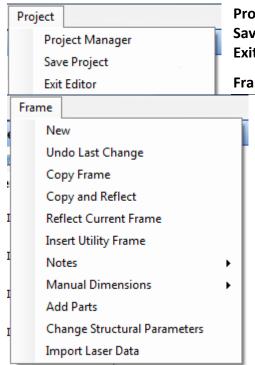
Sealant Options: Sealant, backer rod, sealant amounts for inside and outside glazing.

Graphic Editor Menus and Icons

The Graphic Editor displays elevations, allows for custom modifications to elevations and displays a detailed 3D view.

Dropdown Menu Bar: Main dropdowns that contain all commands available in PartnerPak Studio software.

Project Menu



Project Manager: Opens the project manager. **Save Project:** Saves the complete project.

Exit Editor: Exits the graphics editor.

Frame Menu

New: Creates a new frame.

Undo Last Change: Allows stepping back and erasing

steps.

Copy Frame: Allows for selected frame to be copied.

Requires new name.

Copy and Reflect: Allows for selected frame to be copied and makes a mirror reflection of current frame.

Requires new name.

Reflect Current Frame: Makes a mirror reflection of

current frame.

Insert Utility Frame: Inserts a pre-built interior frame

into a panel.

Notes: Adds notes to a specific location in the frame.

See below.

Manual Dimensions: Allows viewing dimensions of selected areas. See below.

Add Parts: Add additional parts to an elevation.

Change Structural Parameters: Change structural defaults for current frame. . (Level 2

Required)

Import Laser Data: Import dxf file.

Notes



Add Notes: Inserts a note into

elevation.

Edit Notes: Make changes to notes

added to an elevation.

Erase Notes: Remove notes from a

specific elevation.

Manual Dimensions

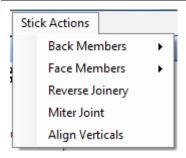


Add Manual Dimensions: Add manual dimensions to an elevation displayed

elevation printer drawings and CAD exports.

Erase Manual Dimensions: Removes manual dimensions on an elevation.

Stick Actions: (Some Features - Level 2 Required)



Back Members: Adjusts features of the back members. See Sub Menu.

Face Members: Adjusts features of the face members.

See Sub Menu

Reverse Join: Reverses the joinery of selected sticks. (Level 2

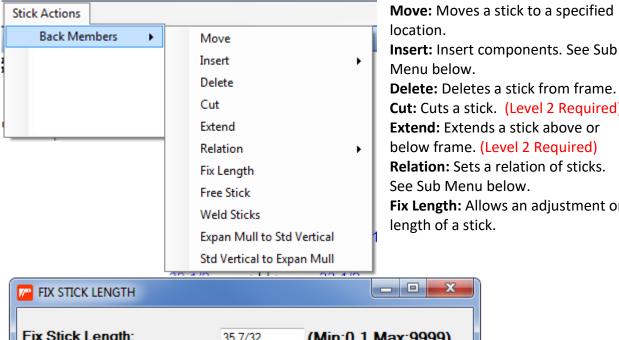
Required)

Miter Joint: Sets a 45 degree angle for the joints selected. . (Level 2

Required)

Align Vertical Sticks: Aligns the selected sticks vertically.

Back Members: (Some Features - Level 2 Required)



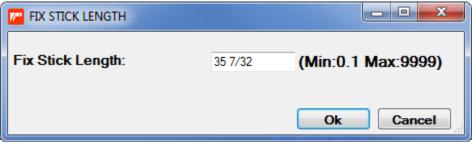
Move: Moves a stick to a specified

Insert: Insert components. See Sub

Cut: Cuts a stick. (Level 2 Required) **Extend:** Extends a stick above or

Relation: Sets a relation of sticks.

Fix Length: Allows an adjustment on



Free Stick: Releases stick from locked position to a split position in the frame.

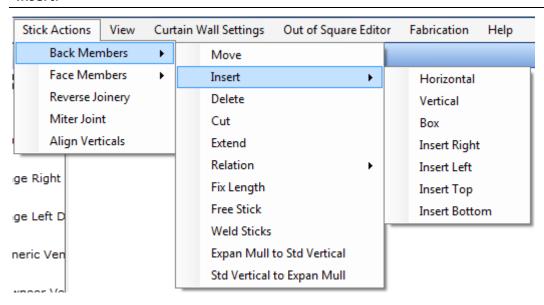
Weld Stick: Welds two sticks into one continuous stick. (Level 2 Required)

Expan Mull to Std Vertical: Converts a selected vertical from an expansion mullion to a

standard mullion.

Std Vertical to Expan Mull: Converts a selected vertical from a standard mullion to an expansion mullion.

Insert:



Horizontal: Inserts a horizontal into the selected opening(s).

Vertical: Inserts a vertical into the selected opening(s).

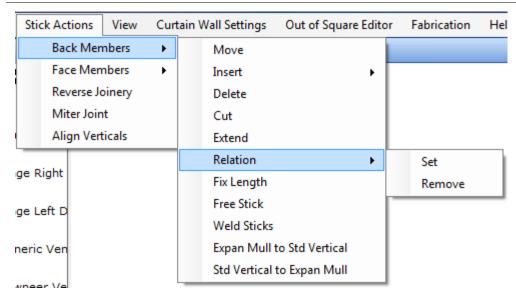
Box: Inserts a box into the selected opening(s).

Insert Right: Inserts a stick in the opening(s) at the right side. **Insert Left:** Inserts a stick in the opening(s) at the left side.

Insert Top: Inserts a stick in the opening(s) at the top.

Insert Bottom: Inserts a stick in the opening(s) at the bottom.

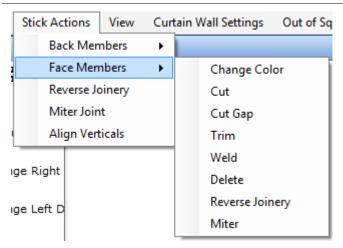
Relation: (Some Features - Level 2 Required)



Set: Sets a relation to the selected sticks.

Remove: Removes a relation from the selected sticks.

Face Members: (Some Features - Level 2 Required)



Change Color: Changes face member color

Cut: Cuts a stick. (Level 2 Required)

Cut Gap: Sets the gap associated with a cut

of a face member. (Level 2 Required)

Trim: Trims size of face member.

Weld Stick: Welds two sticks into one continuous stick. (Level 2 Required)

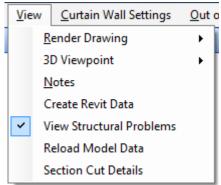
Delete: Deletes a stick from the frame. **Reverse Joinery:** Reverse face member

joinery. (Level 2 Required)

Miter: Miters face member corner. (Level 2

Required)

View: (Some Features - Level 2 Required)



Render Drawing: Gives 3D options to render elevation on screen.

3D Viewpoint: Allows for different views of 3D image.

Notes: Turns on or off the displaying of notes.

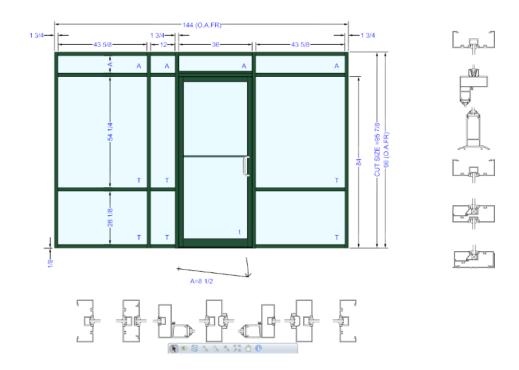
Create Revit Data: Generates a file that can be imported into REVIT* elevations.

* REVIT is an AutoDesk product and does not come with PartnerPak Studio and is not affiliated with the DeMichele Group.

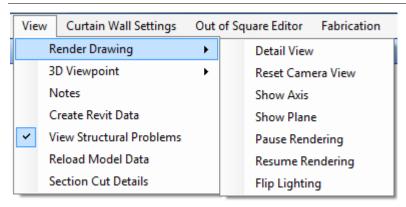
View Structural Problems: Turns on and off viewing of

structural problems. (Level 2 Required)

Reload Model Data: Reloads and updates view of elevation. **Section Cut Details:** Displays section cuts on project screen.



Render Drawing:



Detail View: Allows you to see the die details.

Reset Camera View: Centers Camera on the elevation.

Show Axis: Draws 3D axis lines. **Show Plane:** Draws and shades the

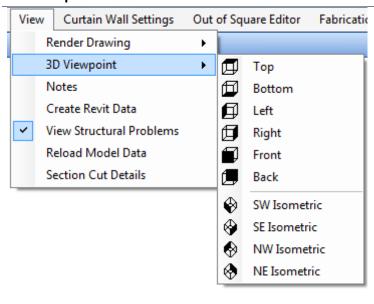
floor axis to reveal depth. **Pause Rendering:** Pauses
Rendering of Elevation.

Resume Rendering: Continues to

render the 3D view of an elevation.

Flip Lighting: Shows the model with the lighting from behind the elevation.

3D Viewpoint:



Top: 3D view from above. **Bottom:** 3D view from below.

Left: 3D view from left. Right: 3D view from right. Front: 3D view from front. Back: 3D view from behind.

SW Isometric: Isometric view from

SouthWest.

SE Isometric: Isometric view from

SouthEast.

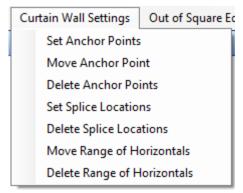
NW Isometric: Isometric view from

NorthWest.

NE Isometric: Isometric view from

NorthEast.

Curtain Wall Settings: (Level Required)



Set Anchor Points: Sets anchor points at a specific height. Move Anchor Points: Move current anchor points to Delete Anchor Points: Removes selected anchor points Set Splice Location: Sets splice location to a specified height.

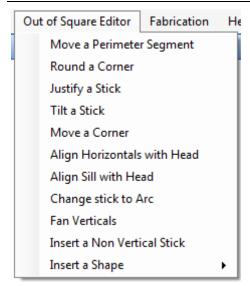
Delete Splice Locations: Removes current splices.

Move Range of Horizontals: Moves a range of curtain wall horizontals to new location based on selected stick.

Delete Range of Horizontals: Deletes a range of horizontals

based on selected stick.

Out of Square Editor: (Level 3 Required)



Move a Perimeter Segment: Move a perimeter segment to a different position.

Round a Corner: Round a corner based on radius. **Justify a Stick:** Justify a stick to the left, right, top or

bottom.

Tilt a Stick: Slope a stick to any angle.

Move a Corner: Move a corner to a different position. **Align Horizontals with Head:** Aligns intermediate

horizontals with the head.

Align Sill with Head: Aligns sill with head.

Change Stick to ARC: Change selected stick to an arc.

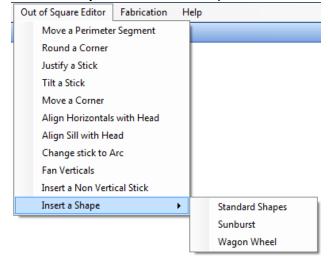
Convex or concave shape.

Fan Verticals: Fans verticals to match the radius of the

head.

Insert a Non Vertical Stick: Insert a stick at any angle.

Insert a Shape: All available shapes that can be added into an opening.



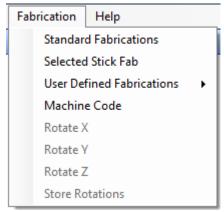
Standard Shapes:

Sunburst: Creates sunburst pattern in selected panel/row.

Wagon Wheel: Creates wagon wheel pattern in selected panel/row.

Fabrication: (Level 4 Required)

Display fabrication information on selected part.



Standard Fabrications: Display Standard Fabrications on Elevation. Most fabrications are at the joints so they will only show up if you hide members using the Stick Levels tab on bottom right side of editor.

Selected Stick Fab: Displays the fabrication locations of the selected stick.

User Defined Fabrications: Opens the menu to allow for additional added fabrications to be placed on the elevation.

Machine Code: Requires NCX viewer to view machine code for fabrication data.

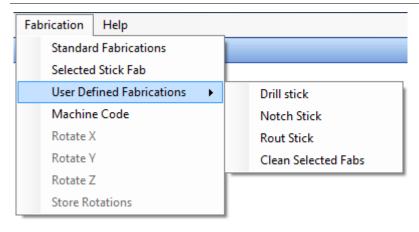
Rotate X: Change orientation of a selected stick on the X axis

Rotate Y: Change orientation of a selected stick on the Y axis

Rotate Z: Change orientation of a selected stick on the Z axis

Store Rotations: Save Rotation info to file

User Defined Fabrications: (Level 4 Required)



Drill Stick: Add a fabrication drill point to an existing stick.

Notch Stick: Add a notch fabrication to an existing stick.

Rout Stick: Add a rout fabrication

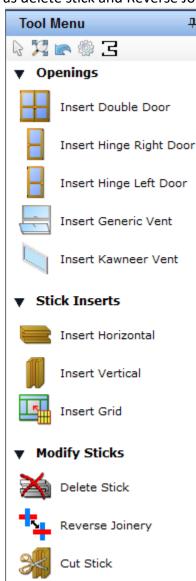
to an existing stick.

Clean Selected Fabs: Erase added fabrications from selected

stick.

Tool Menu:

Contains the action commands such as insert door, vent, stick or grid and modify functions such as delete stick and Reverse Joinery.



Select Objects Tool: The Select tool allows you to select specific objects in the editor.

Reset Zoom & Zoom Extents: The Zoom Extents tool resets the view to flat front view.

Undo Tool: Allows stepping back and erasing steps.

Details View: The View Details switches from solid parts to actual die detail in the editor. This will allow the user to see the die details throughout the elevation and to explode the joinery details.

Show/Hide Section Cut Details:

Displays section cuts on project screen.

▼ Openings

Insert Double Door: Allows insertion of a double door into a panel in row 1.

Insert Hinge Right Door: Allows insertion of a hinged right door into a panel in row 1.

Insert Hinge Left Door: Allows insertion of a hinged left door into a panel in row 1.

Insert Generic Vent: Insert a vent into any panel.

Insert Kawneer Vent: Insert a vent into any panel. Vent parameters options window allows configuration of Kawneer Project Out, LH Out Swing Casement, and RH Out Swing Casement. Generates order form.

▼ Stick Inserts

Insert Horizontal: Inserts horizontal into selected panel(s). Insert Vertical: Inserts vertical into selected panel(s). Insert Grid: Inserts multiple horizontals and verticals into

selected panel(s).

▼ Modify Sticks

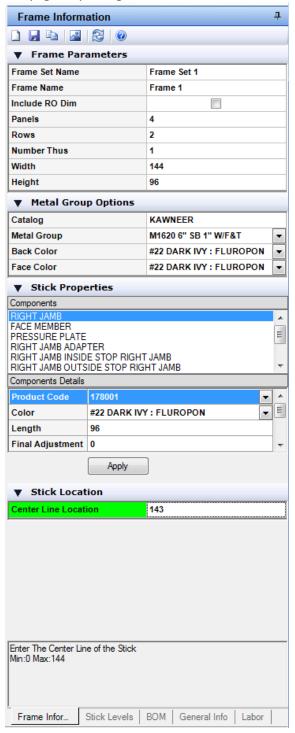
Delete Stick: Removes selected stick(s) from a frame.

Reverse Joinery: Changes stick which penetrates at a specific joinery. . (Level 2 Required) **Cut Stick:** Cuts a vertical or horizontal at either a specific coordinate or at a specific joint. .

(Level 2 Required)

Frame Information (Tab)

Contains frame data and stick properties. As sticks and panels are selected edits such as Daylight Opening, Move Centerline, Move Horizontal position and more are available.



New Frame: Adds another frame to current project without having to go back to project manager.

Save Frame: Saves projects and current changes to frames.

Copy Frame: Creates copy of currently selected frame in the editor. Requires new name.

Capture Image of Current View: Screen capture of current frame. File saved as png.

Reset Panels and Rows: Resets frame to original parameters.

▼ Frame Parameters

Allows changes to current dimensions of frame without deleting/recreating frame.

Adjustments can be made to number of panels and rows configured in current frame

Note: This resets the frame.

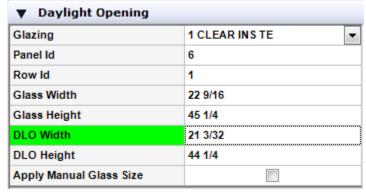
▼ Metal Group Options

Select metal group and finishes for back and front members.

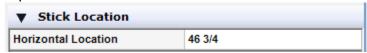
▼ Stick Properties

Make adjustments to properties of selected sticks.

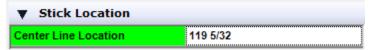
Daylight Opening (DLO): Adjust physical DLO of the selected panel(s).

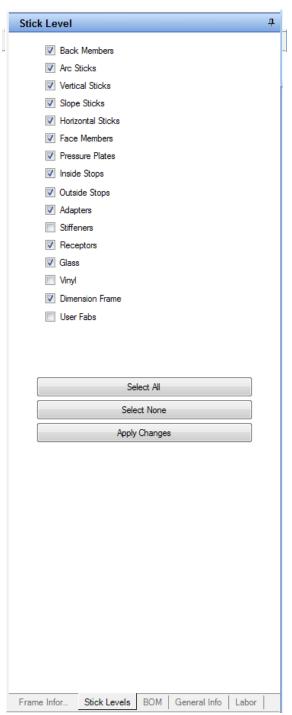


Horizontal Location: Adjusts physical height of horizontal stick(s) selected using either Bottom, Top or Center of Horizontal.



Center Line Location: Adjusts centerline location of vertical stick(s) selected.





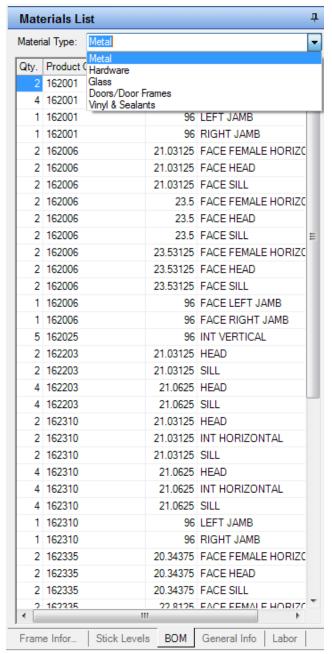
TABS

Stick Level (Tab)

Show/hide detail components in the editor. Add or remove, horizontals, verticals from view to see glazing etc.

Click on Apply Changes to accept selection.

BOM (Tab)

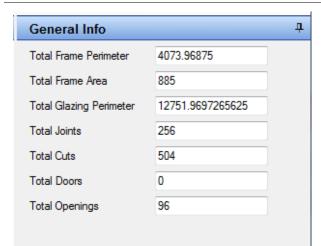


Bill of Materials displayed for project, including:

- Metal
- Hardware
- Glass
- Doors/Door Frames
- Vinyl & Sealants

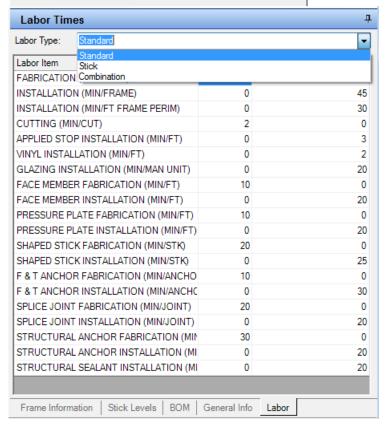
NOTE: If the BOM, GENERAL INFO or LABOR TABS are solid grey or blank on your system, then you have your system fonts boosted above 100%. Reset font percentage to 100% to restore these screens.

General Info (Tab)



Project General Information including:

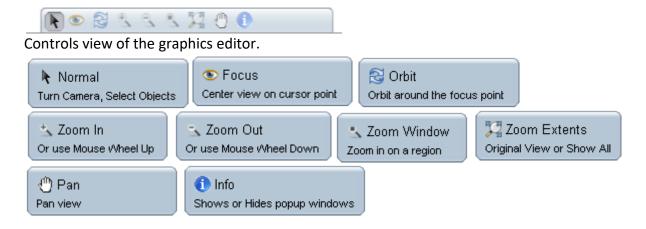
- Frame Perimeter
- Frame Area
- Glazing Perimeter
- Joints
- Cuts
- Doors
- Openings



Labor (Tab)

Displays labor set at individual frame level.

Editor Toolbar



Short Keys for PartnerPak Studio

F2 key – When product code is highlighted, catalog part information is displayed.

F3 key - When a part number is selected, price book entry for that item is displayed.

F6 key - When you have the primary part selected to show the windload charts.

Right Click on any Icon in the Graphics Editor will bring up the instructions on how to use the icon.

Alt + Left Click on a stick in the Graphics Editor will select that stick and all sticks to the right.

Alt + Shift + Left Click on a panel in the graphics editor will select that panel and all to the right.

Shift + Ctrl + Left Click on a panel in the graphics editor will select that panel and all panels above it.

/xxx followed by the ENTER key in any dropdown box will search for that part, product, or name. I.e. /450 will search for 450 in the list.

Project 1 TF 451

Exercise 6: Creating a new project

Objective(s):

- ALL FRAMES IN PROJECT 1 TF 451 can be built using Level 1 of software since they only use features available in all levels.
- Create a new project in the Project Manager.

Project Name: Seminar Project 1

Customer: Hansen Construction

Project Location: 6432 E. McDowell Road

Mesa, AZ 85301

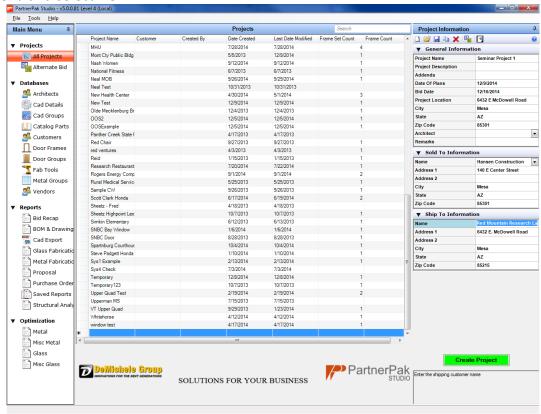
Date of Plans: (Today's Date)

Addendums: 1, 2, 5

Bid Date: (one week from today)

Remarks: None

To create a new project, select the **NEW** Icon and enter the Job Name. Alternately, click on **File** menu and select **New**.



Click the **Create Project** button once you have filled out all pertinent information.

Creating a Frameset

Exercise 7: Creating a Frameset

Objective(s): • Create a new frameset in the Project Manager.

In this exercise, the frameset is a set of frames with the same metal, glazing and sealant properties. This is not a requirement. Each frame under a frameset can have unique properties.

Frameset Name: Project 1 TF451

Metal Options:

Metal Group: M451 CG/SS/OG STOPS UP

Back Color: #40 DARK BRONZE: PERMANODIC

Glazing Options:

Annealed: 1 BRONZE INS AN

Tempered: 1 BRONZE INS TE

Spandrel: 1/4 BRONZE SP

Other: NULL GLAZING

Sealants:

Caulking: Silicone

Backer Rod: 3/8" Backer Rod

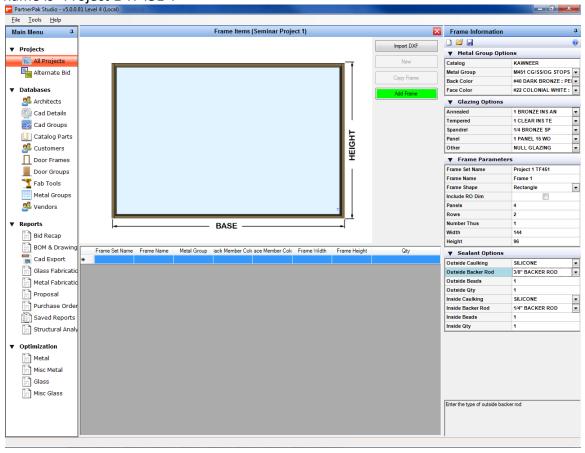
Definition:

Frameset: A grouping of frames with a common feature set of components, or timeframe. Grouping frames allows for quick selection and division of project frames.

NOTE: If you group framesets by metal systems, it is easier to use ALT BID to change the metal system for all frames in that frameset at one time, instead of having to do each frame individually.

Set Project information under the Frame Information bar on the Right of the screen. Set metal system, finish, glazing frame parameters and sealant parameters. An example of a frameset





Exercise 8: Project 1 TF451 Frame 1

Objective(s):

- Create new frame in the Project Manager.
- Change location of framing member in Graphics Editor.

Frame Name: Frame 1

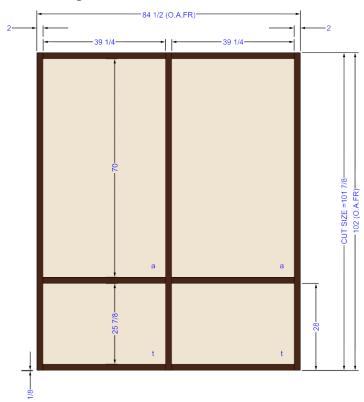
Panels: 2

Rows: 2

Number Thus: 3

Width: 7' 1/2"

Height: 8' 6"



1. Once all the characteristics of the frameset have been selected, enter basic information about the frame.

When information about the frame has been completed, click on the **Add Frame** button. This will bring up the graphics editor where the frame can be configured.

- 2. Select interior horizontals *between* Row 1 & 2 and set the Bottom of Horizontal to a Height of 28". Use Position Horizontal field on right Frame Information bar.
 - 3. Left Click **SAVE** icon in the right Frame Information bar.
 - 4. Left Click on **NEW FRAME** icon ...

Exercise 9: Project 1 TF451 Frame 2

Objective(s):

- Create new frame in Project Manager.
- Modify location of framing member in Graphics Editor.
- Modify dimension of daylight opening in Graphics Editor.
- Add parts to frame with menu.

Frame Name: Frame 2

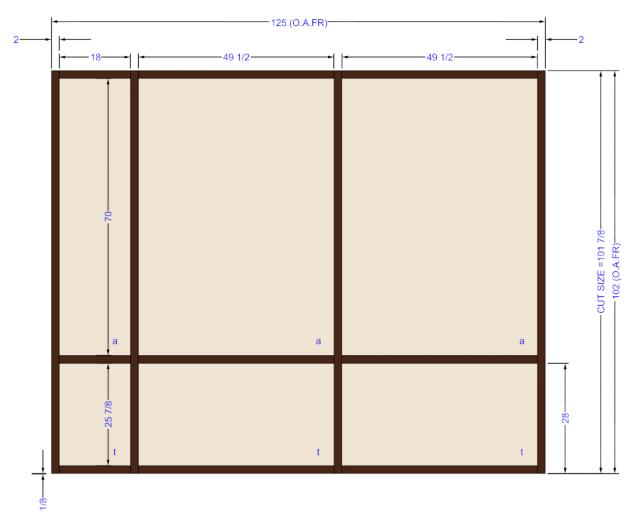
Panels: 3

Rows: 2

Number Thus: 1

Width: 10' 5"

Height: 8' 6"



1. Select interior horizontals *between* Row 1 & 2 Panels 1, 2 & 3 and set the bottom of horizontals to a Height of 28". Position Horizontal option is on right Frame Information bar.

NOTE: To select all horizontals, press and hold ALT key and click on left most horizontal.

- 2. Select Panel 1 Row 1 and set the DLO to a Width of 18". Located in Frame Information bar.
- 3. Left Click the SAVE icon.
- 4. Select FRAME drop down menu then ADD PARTS.
 Add a 125" wide by 5" girth #40 Dark Bronze brake metal with 2 hems, 1 shear and 1 break to the break metal tab. Use the .040 thick product.
- 5. Left Click on **NEW FRAME** icon ...

RULE OF THUMB: BUILDING FRAMES

- 1. Start with the right metal system. the program does calculations as it gets to the editor, so changing the metal system at the editor may require you to reset panels and rows to get the change reflected. Ie. Head channel and sill receptor must be in the metal system prior to creating the frame.
- **2.** If you use RO. Do not set a bottom rough opening if there are doors in the frame. Raise the sills up the additional height to compensate for bottom rough opening settings.
- 3. Start with enough horizontals. If you have doors with transoms, you must have at least 2 rows to start. You can delete extra horizontals in the editor, but you cannot insert a door under an inserted horizontal because the program sees that opening as a split panel.
- **4.** Remove excess horizontals from openings before inserting doors.
- **5.** Insert Doors before setting DLO's (Daylight Openings). Doors do not round up or down, they have to have the door and frame size that fits and the other openings will split the remainder.
- **6.** Change properties of any stick before setting DLO or horizontal positioning since the size of the mullion can change the opening size.
- 7. Set DLO's or Position Horizontals and Set Centerlines for openings.
- **8.** Set Infill's to the appropriate types.
- **9.** Cripple Door Headers if required.
- **10.** Set Bulkhead and \ or Soffit Conditions. Raising sills can prevent DLO's from working properly. Set the other openings first and leave the raising sills or lowering head members to almost the last step.
- **11.** CURTAIN WALL Set Splice Locations and Anchor Points Last. Remove splice and anchor points if you have to edit or move horizontals and then re-add them last.

Exercise 10: Project 1 TF451 Frame 3

Objective(s):

• Use Frame menu to copy a frame and reflect the frame.

Frame Name: Frame 3

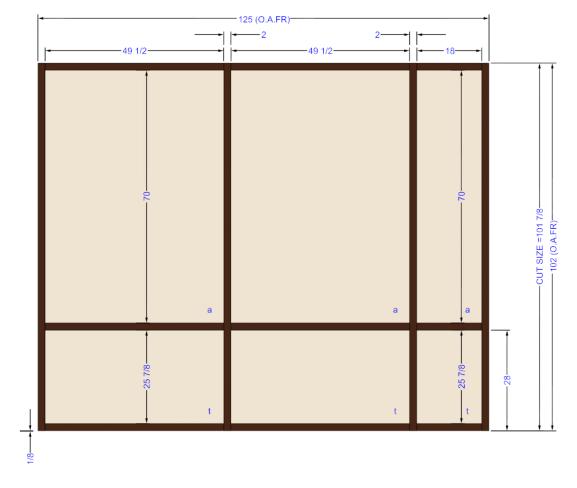
Panels: 3

Rows: 2

Number Thus: 1

Width: 10' 5"

Height: 8' 6"



- 1. Save Frame 2 then from the Frame drop down menu, select **COPY FRAME** and **REFLECT CURRENT FRAME**.
- 2. Name it *Frame 3* and press **OK**.
- 3. Answer **Yes** to the question about copying the added parts.
- 4. Left Click the **SAVE** icon.
- 6. Left Click on **NEW FRAME** icon ...

Note: The next frames deal with doors. It is important to remember to insert the doors before any joints are reversed, and any door modifications should be done during the first insertion of the door.

Exercise 11: Project 1 TF451 Frame 4

Objective(s):

- Delete stick in Graphics Editor.
- Insert doors in opening in Graphics Editor.
- Set door properties in Door Editor.
- Modify framing member in Graphics Editor.

Frame Name: Frame 4

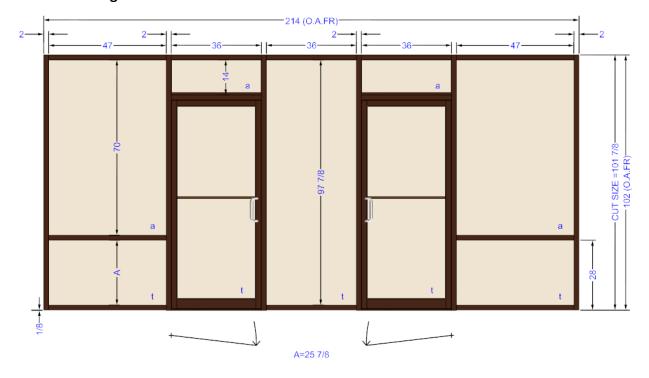
Panels: 5

Rows: 2

Number Thus: 1

Width: 17' 10"

Height: 8' 6"



- 1. Select Panel 3 Row 1 and set the DLO to a width of 36".
 - **Note:** DLO Width will be automatically selected and value can be entered without clicking in box to right of DLO Width in Daylight Opening properties.
- 2. Select Panel 2 Row 1 and Select the **Hinge Left Door** icon in the Tool Menu on Left.

Door Properties:

Name: Project 1 Left Door

Handing: HLSO

Doorlite PC: ¼ Bronze TE
Hinge Type: Offset Pivot
Frame Type: TF451-A1

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 min
Hardware Install: 30 min
Door Adjust: 15 min

Door / Frame: Door #: 190-ROPMS36

Frame#: 451-ROPMS36-TR

Hardware Options:

Locking: (1) 138224A1 MS Cylinder Guard

Closer: 50879

Options: (1) Push/Pull C09CP2SAS #45 SS US32

4. Click **Save** icon on door screen to store door, then Left Click on the **OK** button to insert the door.

5. Select Panel 4 Row 1 and select the Hinge Right Door icon in the Tool Menu on the left.

Door Properties:

Name: Project 1 Right Door

Handing: HRSO

Doorlite PC: ¼ Bronze TE
Hinge Type: Offset Pivot
Frame Type: TF451-A1

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 min **Hardware Install:** 30 min

15 min **Door Adjust:**

Door/Frame: Door #: 190-LOPMS36

> Frame#: 451-LOPMS36-TR

Hardware:

Locking: (1) 138224A1 MS Cylinder Guard

Closer: 50879

Options: (1) Push/Pull C09CP2SAS #45 SS US32

6. Click Save icon on door screen to store door, then Left Click on the OK button to insert the door.

7. Left Click on the horizontal in Panel 3 between Rows 1 & 2 and Delete Stick. **Note:** Command is on left Tool Menu or use the delete key on keyboard.

- 8. Select interior horizontals in Panels 1 & 5 between Row 1 & 2 and set the bottom of horizontals to a height of 28". Use the position horizontal in Frame Information bar on right.
- 9. Left Click the SAVE icon.
- 10. Left Click on **NEW FRAME** icon ...



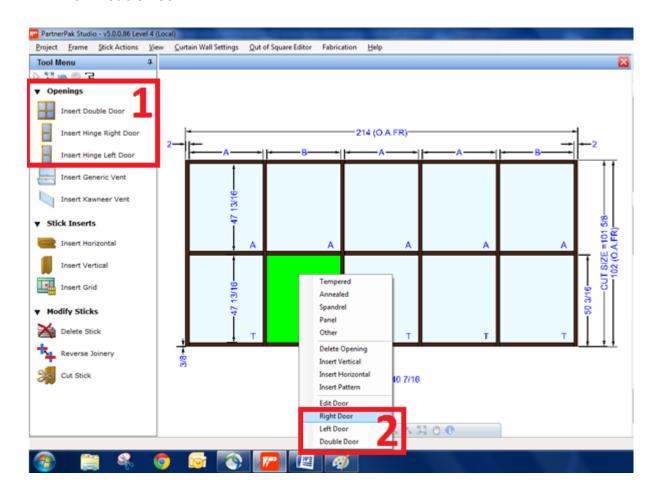
RULE OF THUMB: DOORS

- 1. Doors should be inserted before any DLO's are set. Doors need a specific opening size based on the door width and height and the frame selected. Even if the opening that you put the door into states that it is big enough, it could be rounded to the nearest 1/32" and doors will not go in if they cannot fix.
- 2. You need to start with 2 rows in your frame if you have a glass lite above the door. Inserting horizontals and then sticking doors under the inserted horizontal is not allowed in the program as it sees that glass lite as split instead of its own. If you want no glass lite above the door, you must remove all intermediate horizontals before you insert the door.
- 3. When inserting a door and frame you are substituting all mullions around the frame with the selected framing. Most changes to the door frame must be done in the door configurator, not in the graphic editor. Exceptions are door jamb companions that can be modified to change from a Null part with a glass bite, to a pocket filler.
- 4. Doors set their own daylight opening based on frame size and door size. Don't set DLO of opening prior to inserting door to avoid conflicting opening information. The exception to this rule is some shaped frames where the doors are offset from center. Setting daylight openings then putting the doors in, may work better in those instances.
- **5.** Add any necessary hardware before crippling door frames. Once crippled, if you edit the door, the software wants to replace the framing again and since the door jambs don't go to the head anymore, it could fracture the frame and require you to rebuild the elevation. When crippling door header, select the jamb up above the door header joint as close to the header as possible. The program will reverse the closest joint to where you clicked. If you click below the door header, it could reverse a door stile.

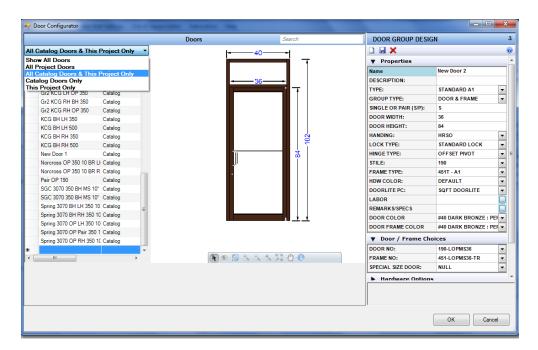
| Objective(s): Objective(s): Create catalog door. Insert project door. Door Configurator Options.

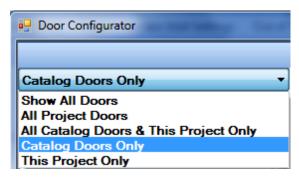
To place an entrance into an opening use one of the following methods:

- Select opening to insert entrance into and click on one of the icons on the left under openings.
 - a. Insert Double Door
 - b. Insert Hinge Right Door
 - c. Insert Hinge Left Door
- 2. Right click in opening where you want to place entrance and select from the pop-up menu.
 - a. Right Door
 - b. Left Door
 - c. Double Door



The Door Configurator opens:





The drop down menu on the left side of the screen shows previously created doors, both catalog doors and project doors.

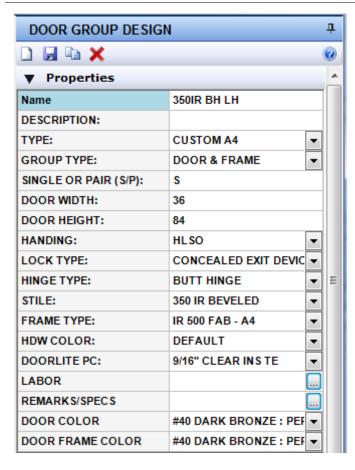
<u>Catalog doors</u> are saved in the data base and can be reused or modified in future projects. These can be thought of as template doors.

Project doors are doors that have been used in a project and are often based on catalog doors.

A good strategy for getting started with a new door is to determine if an existing catalog door has the hardware components desired and use that catalog door to create the new project door.

If you desire to make the existing catalog door into a new catalog door, select the door from the catalog only list, use the copy button , make all desired changes to the door and <u>then</u> <u>save</u> the new door as a catalog door with a new name.

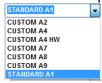
Door Properties



Name: Entrance Name - limited to 50 characters.

DESCRIPTION: Allows more complete definition of entrance - **limited to 255 characters.**

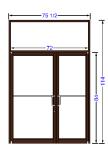
TYPE: Selects section of price book and the available options.

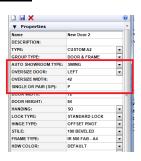


GROUP TYPE: Allows for door, frame or door and frame to be created.

SINGLE OR PAIR (S/P): Single or pair of doors.

AUTO SHOWROOM DOOR





If Custom A2 Pair entrance selected,
Auto Showroom Type (Swing or BiFold),
Oversize Door (Left or Right), and
Oversize Width (value for larger door leaf) options
are displayed.

DOOR WIDTH: Defines width of entrance.

DOOR HEIGHT: Defines height of entrance.

HANDING: Handing of door.

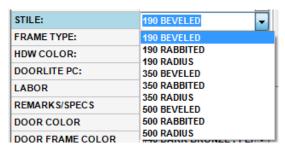
LOCK TYPE: Locking options available for door, based options chosen.

HINGE TYPE: Select hinging hardware type based on door type.

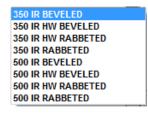
STILE: Vertical stile selection which is dependent on door type selected.

Example:

Custom A2



Custom A4



Custom A7



FRAME TYPE: Select door frame to place entrance into.

HDW COLOR: Select hardware finish.

DOORLITE PC: Select glazing to place into door opening.

LABOR: Allows labor values to be set for a specific door.

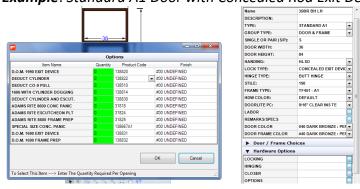
DOOR COLOR: Allows for a specific finish to be applied to a door.

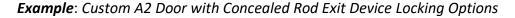
DOOR FRAME COLOR: Allows for a specific finish to be applied to a frame.

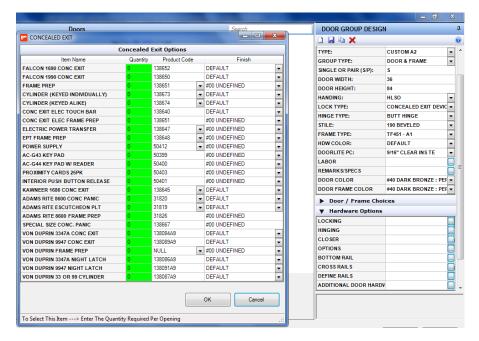
Note: Drawing in door configurator reflects changes made to door configuration options.

Each type of door has hardware options associated with the section of the price book that can be selected.

Example: Standard A1 Door with Concealed Rod Exit Device Locking Options







After all parameters are set and hardware options are selected, click on **Save** at top on right side. This creates a **catalog door** which can be used in all future projects.

When ready place entrance into opening, click on **OK** on bottom right of door configuator. This places a **project door** into the opening.

Exercise 12: Project 1 TF451 Frame 5

Objective(s):

- Delete stick in Graphics Editor.
- Insert pair of doors in opening in Graphics Editor.
- Set door properties in Door Editor.
- Insert Vertical using Tool Menu.
- Reverse Joinery in Tool Menu.

Frame Name: Frame 5

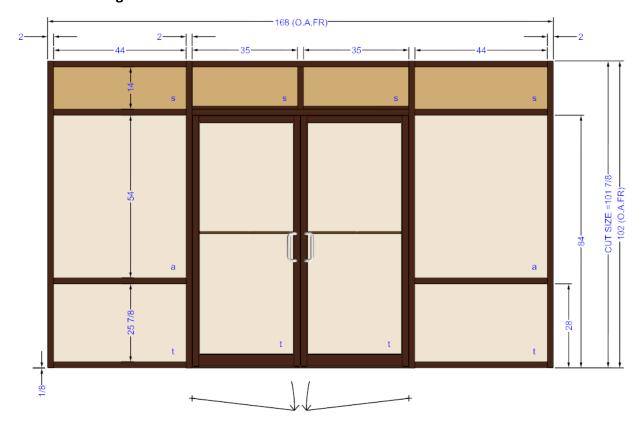
Panels: 3

Rows: 3

Number Thus: 1

Width: 14' 0"

Height: 8' 6"



- 1. Left Click on the horizontal *in* panel 2 *between* Rows 1 & 2 and Left Click on the Delete Stick Icon to remove the stick.
- 2. Select Panel 2 Row 1 and Select the Double Door Icon in the Tool Menu on the left

Door Properties:

Name: Project 1 Double Door

Single or Pair: P

Handing: SO

Hinge Type: Offset Pivot

Doorlite PC: ¼ Bronze TE

Frame Type: TF451-A1

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 min

Hardware Install: 30 min

Door Adjust: 15 min

Door / Frame: Door #: 190-POPMS72

Frame#: 451-POPMS72-TR

Hardware:

Locking: (1) 138224A1 MS Cylinder Guard

Closer: #1 50879

#2 50879

Options: (2) Push/Pull C09CP2SAS #45 SS US32

- 3. Click **Save** icon on door screen to store door, then Left Click on the **OK** button to insert the door.
- 4. Select the horizontals *in* Panels 1 & 3 Row 1 and set the (BOH) bottom of horizontal to a height of 28".
- 5. Select the horizontals in Panels 1 & 3 Row 3 and set the BOH to a height of 84".
- 6. Select Panels 1, 2 &3 Row 3 and change the infill to 1/4 Bronze SP.
- 7. Select Panel 2 Row 3 and insert a vertical (Insert Vertical on Tool Menu to the Left).
- 8. Left Click the SAVE icon.
- 9. Left Click on **NEW FRAME** icon ...

Exercise 13: Project 1 TF451 Frame 6

Objective(s):

- Delete stick in Graphics Editor.
- Insert pair of doors in opening in Graphics Editor.
- Enter Labor in Door Editor.
- Modify framing and glass properties.

Frame Name: Frame 6

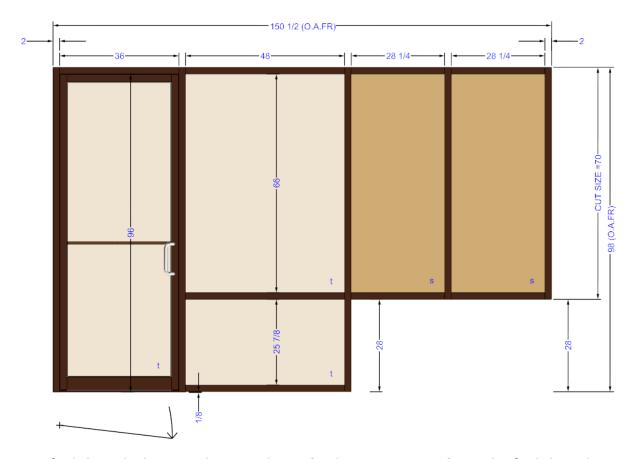
Panels: 4

Rows: 2

Number Thus: 1

Width: 12' 6 1/2"

Height: 8' 2"



- 1. Left Click on the horizontals *in* Panels 1, 3 & 4 *between* Rows 1 & 2 and Left Click on the **Delete Stick** icon to remove sticks.
- 2. Select Panel 1 Row 1, then select **Left Hinged Door** icon from menu on left.

Door Properties:

Name: Project 1 Special Height Door

Single or Pair: S

Door Width: 36

96 **Door Height:**

Transom: NO

Handing: **HLSO**

Doorlite PC: 1/4 Bronze TE **Hinge Type:** Offset Pivot

TF451 - A1 Frame Type:

Labor:

Labor (Shop): Frame Fab: 20 min

> Door Fab: 20 min

Labor (Field): Frame Install: 30 min

> **Door Install:** 30 min

> Hardware Install: 30 min

Door Adjust: 15 min

Door / Frame: Door #: 190-ROPMS36

> Frame#: 451-ROPMS36

Hardware:

(1) 138210A1 Intermediate Offset Pivot Hinging:

(1) 138211A1 Frame Prep Standard

Closer: 50879

Options: (1) Push/Pull C09CP2SAS #45 SS US32

- 3. Click Save icon on door screen to store door, then Left Click on the OK button to insert door.
- 4. Select the horizontal sill on Panels 3 & 4 Row 1 and set the BOH to a height of 28".
- 5. Select Panels 3 & 4 Row 1, view **Glass Properties** on right, change the infill to 1/4 Bronze SP.
- 6. Select the horizontal in Panel 2 Row 1 and set the BOH to a height of 28".
- 7. Select Panel 2 Row 1 and set the DLO to a width of 48".
- 8. Left Click the SAVE icon.
- Left Click on **NEW FRAME** icon ... 11.



NOTE: Never delete a perimeter member like a sill, either give it a null value with frame width, or delete the intermediate and raise the sill. Deleting perimeter can cause problems with calculating frame perimeters and openings.

Exercise 14: Project 1 TF451 Frame 7

Objective(s):

• Reuse door created in Graphics Editor.

Frame Name: Frame 7

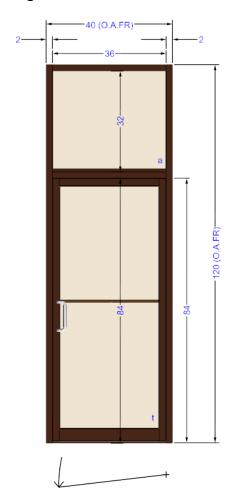
Panels: 1

Rows: 2

Number Thus: 1

Width: 3' 4"

Height: 10' 0"



- 1. Select Panel 1 Row 1, then select **Right Hinged Door** from menu on left.
- 2. Select the Project 1 Right Door from list on left and left click **OK**.
- 3. Left Click the **SAVE** icon.
- 4. Left Click on **NEW FRAME** icon .

Exercise 15: Adding a second frameset to a project: Project 1 2250 IG 7 ½" SB

Objective(s):

• Create frameset in Project Manager.

Create new frame in Project Manager.

Frameset Name: Project 1 2250 IG

Metal Options:

Metal Group: M2250 IG 7 ½" /SB

Back Color: #26 LIGHT BRONZE: PERMANODIC

Face Color: #26 LIGHT BRONZE: PERMANODIC

Glazing Options:

Annealed: 1 CLEAR INS AN

Tempered: 1 CLEAR INS TE

Spandrel: 1 SPAN/INSUL

Sealants:

Caulking: Silicone

Backer Rod: 3/8" Backer Rod

- 1. Left click on the Frame Set Name box on the top right side of the screen.
- 2. Change metal group
- 3. Change Infill
- 4. Name your new frameset name.
- 5. Name your Frame next exercise
- 6. Input the width, height, panels and rows for the first frame of this set next exercise.
- 7. Set sealants and backer rods that are going to be common with all the new frames for this frameset.

NOTE: When creating a new frameset, start by changing the metal group and work down the list on the right. If you set your frame info and then go up and change metal systems, it may reset the frame info back to defaults.

Exercise 16: Project 1 2250 IG Frame 1

Objective(s):

- Creating a Bulkhead condition in a frame.
- Adjusting sills and intermediate horizontals at the same time.

Frame Name: Frame 1

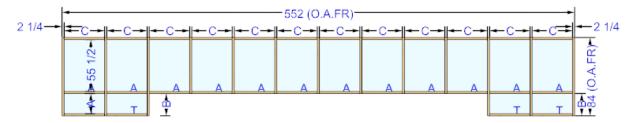
Panels: 12

Rows: 2

Number Thus: 1

Width: 46' 0"

Height: 7' 0"



A=21 3/4 B=24 C=43 9/16

- 1. Select the horizontals in Panels 3 thru 10 between Rows 1 and 2 and Delete Stick.
- 2. Select the horizontal sills in Panels 3 thru 10 and set the BOH to 24".
- 3. Select Horizontals in Panels 1, 2, 11 & 12 Row 1 and set the BOH to 24".
- 4. Left Click the SAVE icon.
- 5. Left Click on **NEW FRAME** icon ...

NOTE: You can combine steps 2 and 3 by selecting the Intermediate horizontals in panel 1 and 2, 11 and 12, then select the sills in panel 3 through 10, then position horizontal to 24"

Exercise 17: Project 1 2250 IG Frame 2

Objective(s):

- Set Bulkhead and Soffit Conditions.
- Modify glazing in Graphics Editor.

Frame Name: Frame 2

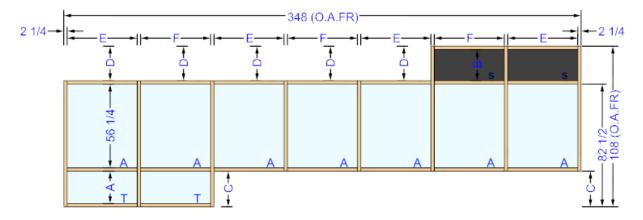
Panels: 7

Rows: 2

Number Thus: 1

Width: 29' 0"

Height: 9' 0"



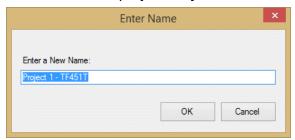
A=21 3/4 B=21 C=24 D=23 1/4 E=47 5/32 F=47 1/8

- 1. Select the horizontal head members *in* Panels 1 thru 5 and set the horizontal BOH to a height of 6' 10 1/2".
- 2. Select the horizontal sills in Panels 3 thru 7 and set the BOH to 24".
- 3. Select the horizontals in Panels 1 & 2, Row 1 and set the BOH to a height 24".
- 4. Select the horizontals in Panels 3, 4 & 5 between Rows 1 & 2 and delete the sticks.
- 5. Select the horizontals in Panels 6 & 7 between Rows 1 & 2 and set the BOH to 6' 10 1/2".
- 6. Select Panels 6 & 7 *in* Row 2 and view Glass Properties (**GLAZING**) on right, change the infill to 1 Span/Insul.
- 7. Left Click the **SAVE** icon.
- 8. Press the Red X in the center screen to close the graphics editor.

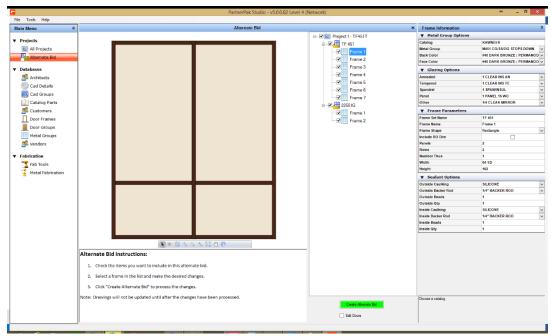
Advanced Exercise – Alt Bid

Objective(s):

- Creating an Alternate Bid.
- Editing doors and changed parts during Alt Bid.
- 1. Select the Project **Project 1 TF451** and select Alternate Bid from Menu on Left.
- 2. Name Alt Bid project Project 1 TF451T and select OK.



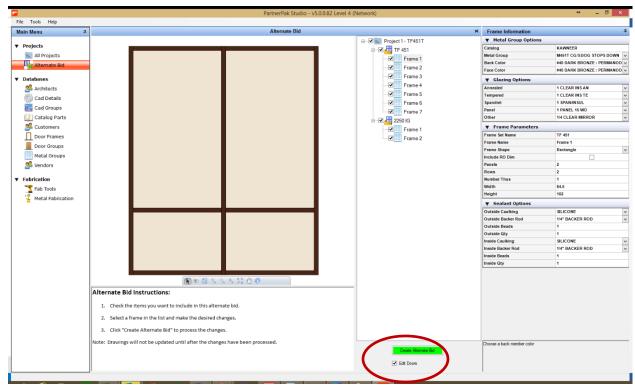
3. Select a frame in the TF451 Frameset and change the Metal System on the Left to M451T CG/SS/OG STOPS DOWN.



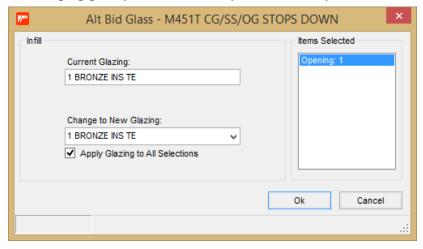
4. Press YES to change all frames in that frameset to the New Metal System.



5. If the Doors need to change because of the changed metal system, you must select the Edit Doors checkbox before continuing. Since there is no difference between 451 and 451T doors, you do not need to do this.

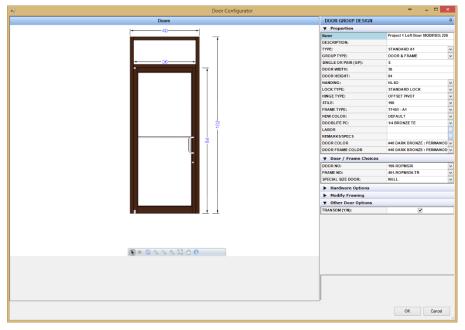


- 6. Select Create Alternate Bid to start processing.
- 7. Any changes that were modified in the graphic editor will now prompt you to manually change if needed. Glass and stick properties may prompt for replacement. If you are not changing glass press OK to accept the current products.



8. If you chose to edit doors, then it will stop at each door insertion and allow you to change it.

Press OK when changes are complete to move to the next door or changed part.



9. Once the alternate bid has completed, it will stop at the project screen and there will be a new project with the changes in it.

NOTE: Use BOM to verify that all the parts have been changed out for the new metal system parts. If there is a problem, it can be corrected by modifying that frame in the editor.

Project 2 TF451T

Exercise 18: Project 2 TF451T Project Data

Objective(s):

- Introduction to Metal Groups Database.
- Modify Metal Group in Graphic Editor.

Project Name: Seminar Project 2

Customer: Hansen Construction

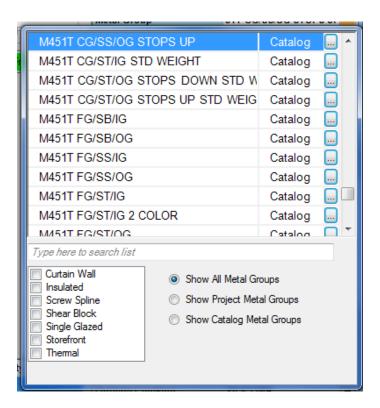
Project Location: 2600 Indian School Road

Phoenix, AZ 85224

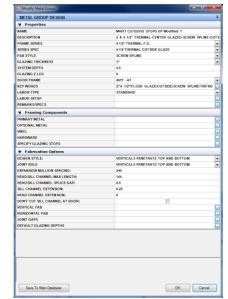
Frameset Name: Project 2 TF451T

Metal Options:

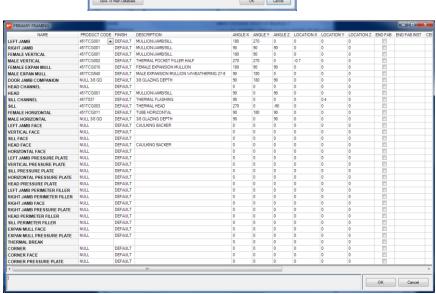
Metal Group: M451T CG/SS/OG STOPS UP



Modify Metal Group



Select: PRIMARY METAL

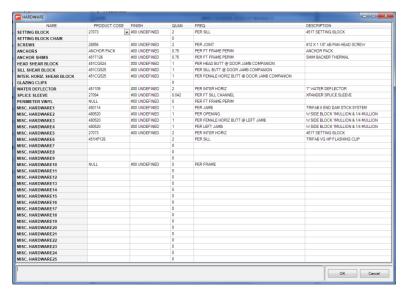


New Sill: A/450027+451CG004

New Sill Channel: 451THP037 and press OK

NOTE: We are using an Assembly as designated by the A/ in front of the parts. We explain Assemblies in a later section. Please note the reason we use an assembly for the sill is because the height of the sill changes based on the stop used. If you use a 450 stop with the 450027 it has a height of 4.5" If you use the 451 stop with the 450027, the sill has a height of 4 11/16". If we didn't use the assembly and put the 450027 in the sill and the 451CG004 in the outside stop, we would pick up a 4.5" sill which would be incorrect and the glass would not fit when you tried to install it.

Select: HARDWARE



Misc Hardware 6: 451HP126 - #10 Unfinished - 2 per Sill and press **OK** to continue.

Select: Press **OK**

Back Color: #26 LIGHT BRONZE: PERMANODIC

Face Color: #26 LIGHT BRONZE: PERMANODIC

Glazing Options:

Tempered: 1 BRONZE INS TE

Annealed: 1 BRONZE INS AN

Spandrel: 1/4 BRONZE SP

Sealants:

Caulking: Silicone

Backer Rod: 3/8" Backer Rod

NOTE: When a metal group is modified, **Modified:** ### is added to the end of the metal group name. ### is generic for a one digit number like 2. If you want to use this metal system in the future, change the name to M451T CG/SS/OG STOPS UP HIGH SILL and press the Save to Main Database button.

Exercise 19: Project 2 TF451T Frame 1 (Level 2 Required)

Objective(s):

- Enter door parameters in Door Editor.
- Modify framing members in Graphics Editor.
- Cripple Door Header

Frame Name: Frame 1

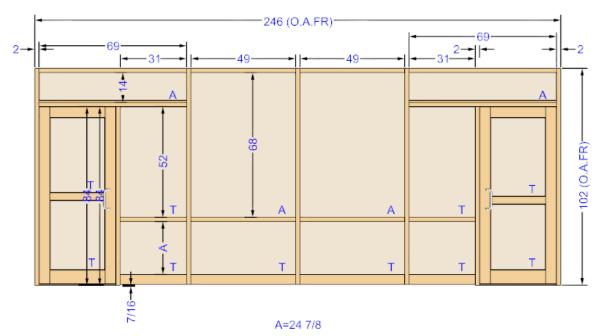
Panels: 6

Rows: 2

Number Thus: 1

Width: 20' 6"

Height: 8' 6"



1. Select Panel 1 Row 1, then select Insert Hinge Left Door from menu on left.

Door Properties:	
Name:	Project 2 Left Door
Door Type:	Custom A2
Handing:	HLSO
Hinge Type:	Butt Hinge
Stile:	500 Beveled
Frame Type:	451T FAB - A2
Hardware Color:	Bronze
Doorlite PC:	1 Bronze Ins TE

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 minHardware Install: 30 minDoor Adjust: 15 min

200. //ajaot. 15

Door / Frame: Door #: 500-SBVBK

Locking:

Hardware:

(1) 138120 ADAMS 4510 Latch Lock

(1) 138121 ADAMS 4510 Lock Frame Prep.

(1) 138241 Paddle 4590

(1) 138242 Electric Strike

(1) 138243 Elect. Strike Frame Prep.

(1) 138224 Cylinder Guard

(1) 138672 Cylinders

Hinging: (3) 138408 Hinge - #29 Black

(3) 138418 Hinge Frame Prep.

Closer: 50924 Closer

138064 Hardware and Door Prep.

138065 Frame Prep.

Options: (1) 137700P Push/Pull #29 Black

Cross Rails:

Cross Rails: 138713 3 1/2"

Finish: #26 Light Bronze

Orient: Horizontal

Location: 40

Btm/Left Stops: 138219

Finish: #26 Light Bronze

Top/Right Stops: 138219

Finish: #26 Light Bronze

Rail Prep: 138716

Muntin Config: True Divided

- 2. **SAVE** door, then click on **OK** to insert the door.
- 3. Select Panel 6 Row 1, then select Insert Hinge Right Door from menu on left.

Door Properties:

Name: Project 2 Right Door

Door Type: Custom A2

Handing: HRSO

Hinge Type: Butt Hinge
Stile: 500 Beveled

Frame Type: 451T FAB- A2

Hardware Color: Bronze

Doorlite PC: 1 Bronze Ins TE

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 min

Hardware Install: 30 min

Door Adjust: 15 min

Door / Frame: Door #: 500-SBVBK

Hardware:

Locking: (1) 138120 ADAMS 4510 Latch Lock

(1) 138121 ADAMS Lock Frame Prep.

(1) 138241 Paddle 4590

(1) 138242 Electric Strike

(1) 138243 Elect. Strike Frame Prep.

(1) 138224 Cylinder Guard

(1) 138672 Cylinders

Hinging: (3) 138408 Hinge - #29 Black

(3) 138418 Hinge Frame Prep.

Closer: 50924 Closer

138064 Hardware and Door Prep.

138065 Frame Prep.

Options: (1) 137700P Push/Pull #29 Black

Cross Rails:

Cross Rail: 138713 3 1/2"

Finish: #26 Light Bronze

Orient: Horizontal

Location: 40

Btm/Left Stops: 138219

Finish: #26 Light Bronze

Top/Right Stops: 138219

Finish: #26 Light Bronze

Rail Prep: 138716

Muntin Config: True Divided

- 4. **SAVE** door, then click on **OK** to insert the door.
- 5. Select the horizontals *in* Panels 2, 3, 4 & 5 *between* Rows 1 & 2 and set the BOH to a Height of 30".
- 6. Select the vertical between Panels 2 & 3 and set the Centerline to 6'.
- 7. Select the vertical between Panels 4 & 5 and set the Centerline to 14' 6".
- 8. Select the vertical *between* Panels 1 & 2 and Panels 5 & 6 at the joint closest to the door header and select **Reverse Joinery**. (Level 2 Feature)
- 9. Delete the door jamb in Panel 2 Row 3.
- 10. Delete the door jamb in Panel 6 Row 3.
- 11. Click SAVE.
- 12. Left Click on **NEW FRAME** icon ...

Exercise 20: Project 2 TF451T Frame 2 (Level 2 Required)

Objective(s):

- Enter door in Door Editor.
- Modify framing members in Graphics Editor.
- Insert a 4 ½ inch post into frame.

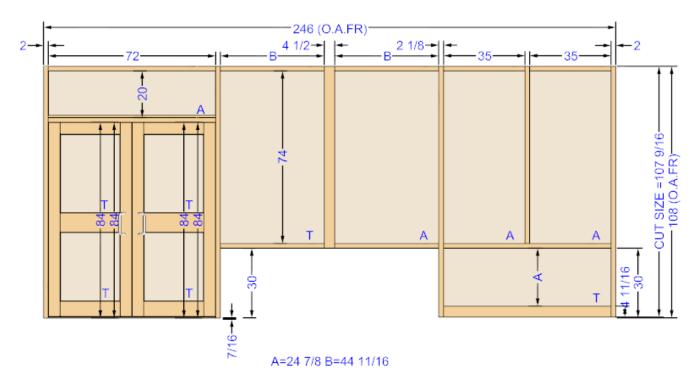
Frame Name: Frame 2

Panels: 4

Rows: 2

Number Thus: 1

Width: 20' 6" **Height:** 9' 0"



- 1. Click on **NEW FRAME** icon and enter frame above.
- 2. Select Panel 1 Row 1, then select Insert Double Door icon from menu on left.

Door Properties:

Name: Project 2 Double Door

Door Type: Custom A2

Single or Pair: P

Handing: SO

Lock Type: Paneline Exit Device

Hinge Type: Butt Hinge
Stile: 500 Beveled

Frame Type: 451T FAB- A2

Hardware Color: Bronze

Doorlite PC: 1 Bronze Ins TE

Labor:

Labor (Shop): Frame Fab: 40 min

Door Fab: 40 min

Labor (Field): Frame Install: 60 min

Door Install: 60 min

Hardware Install: 60 min

Door Adjust: 30 min

Door / Frame: Door #: 500-PBVBK

Hardware:

Locking: (2) 138659 Paneline Exit

(2) 138651 Paneline Frame Prep.

(1) 138680 Paneline Cylinders(Alike)

Hinging: (6) 138408 Hinge - #29 Black

(6) 138418 Hinge Frame Prep.

Closer #1: 130885 Closer

138066 Door Prep.

138067 Frame Prep.

Closer #2: 130884 Closer

138066 Door Prep.

138067 Frame Prep.

Options: (1) A/137732P+733P Pull Handle #29 Black

- 2. **Save** door, then click on **OK** to insert door.
- 3. Select the horizontals in Panels 2 & 3 between Rows 1 & 2 and Delete Sticks.
- 4. Select Panel 4 Row 1 and set the DLO to a Width of 72"
- 5. Select the Bottom Sill in Panels 2 & 3 and view the Stick Properties on right. Change sill to 451TCG003.
- 6. Select the Bottom Sill in Panels 2 & 3 and set the BOH to 30"

- 7. Select the vertical between Panels 2 & 3 and view Stick Properties on right.
- 8. Change the Male Vertical to NULL 3/8 GD and change the Female Vertical to A/451TCG015+CG015.
- 9. Select the horizontal in Panel 4 between Rows 1 & 2 and set the BOH to Height of 30".
- 10. Select Panel 4 Row 2 and insert a vertical stick.
- 11. Reverse Joinery of inserted vertical in panel 4 at the head. (Level 2 Feature)
- 12. Click **SAVE**.
- 13. Left Click on **NEW FRAME** icon .

Exercise 21: Project 2 TF451T Frame 3 (Level 2 Required)

Objective(s):

- Change Metal Group.
- Modify framing members in Graphics Editor.
- Use Cut Stick feature in Graphic Editor
- Use Centerline to adjust Vertical Positions.

Frame Name: Frame 3

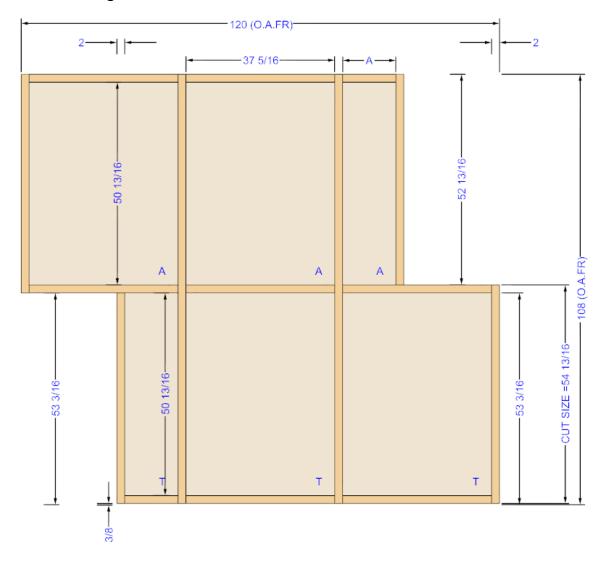
Panels: 3

Rows: 2

Number Thus: 1

Width: 10' 0"

Height: 9' 0"



A=13 11/32

- 1. Change the Metal Group to M451T CG/SS/OG STOPS UP.
- 2. Enter width, height, panels and rows for Frame 3.
- 3. Select left vertical jamb and use **Cut Stick** icon and select joint selection. Click **OK** and click <u>below</u> of the horizontal between Rows 1 & 2. (Level 2 Feature)
- 4. Select bottom left vertical jamb and set the Centerline at 25".
- 5. Select right vertical jamb and use **Cut Stick** icon and select **Joint Selection**. Click **OK** and click <u>above</u> the horizontal between Rows 1 & 2. (Level 2 Feature)
- 6. Select top right vertical jamb and set centerline at 95".
- 7. Select Panel 2 Row 1 and set the DLO to width of 37 5/16"
- 8. Click **SAVE**.
- 9. Left Click on **NEW FRAME** icon ...

Exercise 22: Project 2 TF451T Frame 4 (Level 2 Required)

Objective(s):

- Insert and configure utility frames.
- Insert and configure a grid.
- Reverse joinery.

Frame Name: Frame 4

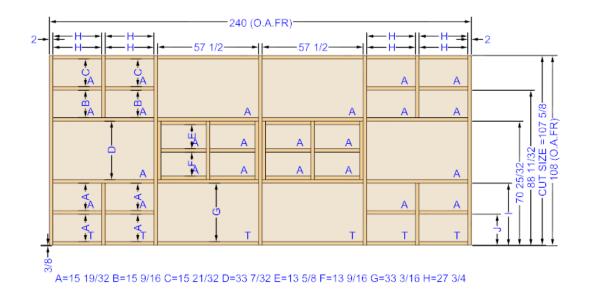
Panels: 4

Rows: 3

Number Thus: 1

Width: 20' 0"

Height: 9' 0"



I=35 9/16 J=17 31/32

- 1. Select Panel 2 Row 2 and select **FRAME | INSERT UTILITY FRAME** from the dropdown menus and Set Panel 2 and Rows 2 and press **OK**. (Level 2 Feature)
- 2. Select Panel 3 Row 2 and select **FRAME | INSERT UTILITY FRAME** from the dropdown menus and Set Panel 2 and Row 2 and press **OK**. (Level 2 Feature)
- 3. Select Panels 1 & 4 Rows 1 & 3 and select Insert Grid on left, then insert a 2 x 2 Grid Pattern.
- 4. Select the **Grid Pattern Vertical** in Panels 1 & 4 Row 3 and **reverse join** the vertical through the head. (Level 2 Feature)
- 5. Select the **Grid Pattern Vertical** in Panels 1 & 4 Row 1 and **reverse join** the vertical through the sill.
- 6. Click **SAVE**.
- 7. Click **NEW FRAME** icon.

Exercise 23: Project 2 TF451T Frame 5 (Level 2 Required)

Objective(s):

- Use Stick Actions Menu.
- Extend Back Members.
- Change Stick Properties.

Frame Name: Frame 5

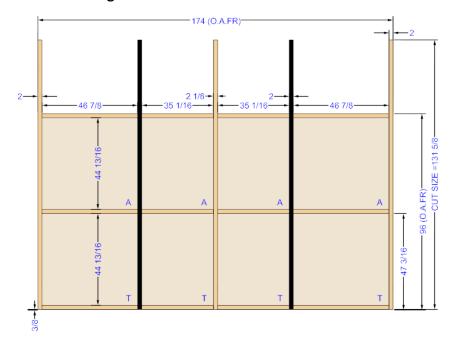
Panels: 4

Rows: 2

Number Thus: 1

Width: 14' 6"

Height: 8' 0"



- 1. Select all verticals and select Stick Actions, Back Member, Extend Stick 36". (Level 2 Feature)
- 2. Select Verticals 2 & 4 and View Stick Properties on right.
- 3. Change color of Male and Female Vertical to #29 Black and click Apply.
- 4. Select Vertical 3 and view Stick Properties on right.
- 5. Change Male Vertical to product number 451TCG540 and change the Female Vertical to product number 451TCG010 and select **OK**.
- 6. Select Panel 2 & 3 Row 1 and set the DLO to width of 35 1/16"
- 7. Click SAVE icon.
- 8. Select **New Frame** Icon on Right.

Exercise 24: Project 2 TF451T Frame 6 (Level 2 Required)

Objective(s):

- Set Glass Properties
- Set Stick Properties

Frame Name: Frame 6

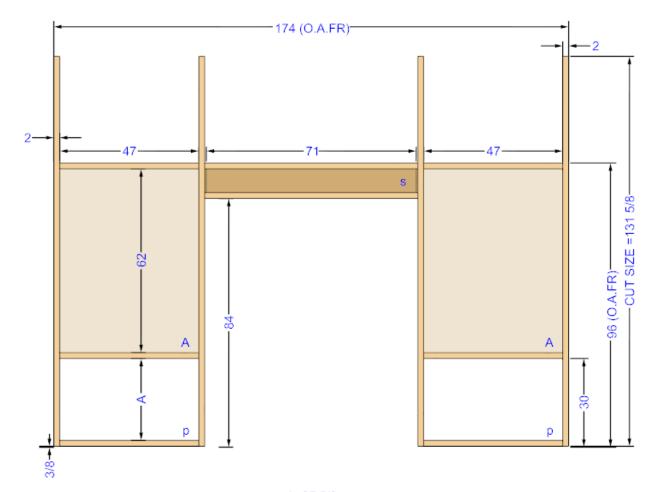
Panels: 3

Rows: 2

Number Thus: 1

Width: 14' 6"

Height: 8' 0"



A=27 5/8

- 1. Select Panels 1 & 3 Row 1 and view Glass Properties on right.
- 2. Change glazing infill to $\frac{1}{4}$ Panel 15 WO and press Enter.
- 3. Select horizontal in Panel 2 between Rows 1 & 2 and delete stick.
- 4. Select Panel 2 Row 1 and set DLO width to 72".

- 5. Select horizontals in Panels 1 & 3 between Rows 1 & 2 and set BOH to 30".
- 6. Select Vertical 2 and view Stick Properties on right.
- 7. Change Female Vertical to product 451599 and Male Vertical to NULL 3/8 GD then click Apply.
- 8. Select Vertical 3 and view Stick Properties on right.
- 9. Change Female Vertical to product 451TCG002 and Male Vertical to 451599 then click Apply.
- 10. Select Sill in panel 2 and view Stick Properties on right.
- 11. Change Sill to product 451502, change Outside Stop to A/450022+022 and Sill Receptor to NULL. Select Apply.
- 12. Select sill in Panel 2 and set BOH height to 84".
- 13. Select Panel 2 Row 2 and view Glass Properties on right. Change glass to 1/4 Bronze SP.
- 14. Select Panel 2 Row 2 and insert a vertical stick.
- 15. Select the inserted vertical stick and view Stick Properties on right.
- 16. Set Male Vertical to NULL 3/8 GD and change Female Vertical to 450033. Select Apply.
- 17. Select inserted vertical stick, select Centerline icon and set Width to 122 3/4".
- 18. Select Panel 2 Row 2 and insert a vertical stick.
- 19. Select inserted vertical stick and view Stick Properties.
- 20. Set Male Vertical to NULL 3/8 GD and change the Female Vertical to 450033. Select Apply.
- 21. Select inserted vertical stick. Select Centerline Icon and set Width to 51 1/4".
- 22. Select all verticals and use menu Stick Actions Back Member Extend Stick, type 36" and press OK. (Level 2 Feature)
- 23. Click SAVE icon on the right side.
- 24. Exit the Graphics Editor by clicking on New Frame.

Note: When inserting sticks, it is best to set the properties before any movement. The program will automatically adjust a stick position if it is placed improperly. I.e. the 451TCG001 because its properties as an inserted stick are 2" and when adjusted to the 450033, its size is only 1/2" wide.

Following this procedure will ensure that you do not get the wrong glass size in this area.

Exercise IR1: Project 4 IR 501 Frame 1

Objective(s):

• Enter door parameters in Door Editor for A4 Doors and Frames

Metal Group: IR 501 1 5/16" DRY GLAZING

Finish: #40 Dark Bronze

Use appropriate glazing!

Frame Name: Frame 1

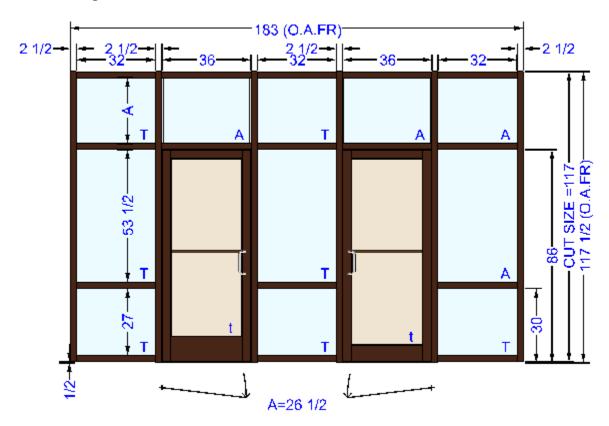
Panels: 5

Rows: 3

Number Thus: 1

Width: 15' 3"

Height: 9' 9 1/2"



- 1. Remove horizontal in Panel 2 between Row 1 and Row 2.
- 2. Select Panel 2 Row 1, and Insert Hinge Left Door from menu on left.

Door Properties:

Name: LEFT IR DOOR CGH

Door Type: Custom A4

Handing: HLSO

Hinge Type: Continuous Hinge
Stile: 350 IR Rabbeted
Frame Type: IR 501 FAB – A4

Hardware Color: Bronze

Doorlite PC: 1 CLEAR Ins TE

Labor:

Labor (Shop): Frame Fab: 45 min

Door Fab: 45 min

Hardware Fab: 30 min

Labor (Field): Frame Install: 30 min

Door Install: 30 minHardware Install: 30 minDoor Adjust: 15 min

•

Door / Frame: Door #: 350IRSBRBK

Hardware:

Locking: (1) 138438A4 A.R. MS 1850 + Hurricane MS 3 Point Lock

(1) 138102A4 A.R. MS 1850 + Hurricane MS 3 Point Lock

Frame Prep.

(1) 138224A4 Cylinder Guard

(1) 138672A4 Cylinders

(1) 138225A4 Thumb Turn

Hinging: (1) 138421A4 Hinge – Up To 8'

(3) 138429A4 Hinge Frame Prep.

Closer: 50878 Closer

Options: (1) 137700P Push/Pull #29 Black

Add Push/Pull

Add Bottom Weathering

Add Sub Correct Glass Stops

Add Threshold

- 2. **SAVE** door, then click on **OK** to insert the door.
- 3. Remove horizontal in Panel 4 between Row 1 and Row 2.
- 4. Select Panel 4 Row 1, then select **Insert Hinge Right Door** from menu on left.

Door Properties:

Name: RIGHT IR DOOR CGH

Door Type: Custom A4

Handing: HRSO

Hinge Type: Continuous Hinge

Stile: 350 IR Rabbeted

Frame Type: IR 501 FAB – A4

Hardware Color: Bronze

Doorlite PC: 1 Bronze Ins TE

Labor:

Labor (Shop): Frame Fab: 45 min

Door Fab: 45 min

Hardware Fab: 30 min

Labor (Field): Frame Install: 30 min

Door Install: 30 min **Hardware Install:** 30 min

Door Adjust: 15 min

Door / Frame: Door #: 350IRSBRBK

Hardware:

Locking: (1) 138438A4 A.R. MS 1850 + Hurricane MS 3 Point Lock

(1) 138102A4 A.R. MS 1850 + Hurricane MS 3 Point Lock

Frame Prep.

(1) 138224A4 Cylinder Guard

(1) 138672A4 Cylinders

(1) 138225A4 Thumb Turn

Hinging: (1) 138421A4 Hinge – Up To 8'

(3) 138429A4 Hinge Frame Prep.

Closer: 50878 Closer

Options: (1) 137700P Push/Pull #29 Black

Add Push/Pull

Add Bottom Weathering
Add Sub Correct Glass Stops
Add Threshold

- 4. **SAVE** door, then click on **OK** to insert the door.
- 5. Select the horizontals *in* Panels 1, 3 & 5 *between* Rows 1 & 2 and set the BOH to a Height of 30".
- 6. Select the header *above either entrance* and select the upper horizontals *in* Panels 1,3 & 5 and set the BOH to a Height of 86".
- 7. Click **SAVE**.
- 8. Click New Frame icon on the right.

Note: There are no longer any A4 door frame kits. There is only framing components that are fabricated by Kawneer or Fabricated by You. IF the Frame type has FAB in it, then it is fabricated by Kawneer and we pick up pricing per square foot materials and do not send those components to the optimizer for cutting. If you select the frame without the FAB in the name, then it prices the framing per stick and is processed by the optimizer for you to produce.

Note: You can mix A1 and A2 so you have an A1 door and an A2 frame or vice versa. For A4, A7, A8 and A9 you must select the same catalog section for both doors and frames.

Exercise IR2: Project 4 IR 501 Frame 2

Objective(s):

• Enter door in Door Editor from A4 Impact Door and Frame Section.

Metal Group: IR 501 1 5/16" DRY GLAZING

Finish: #40 Dark Bronze

Use appropriate glazing!

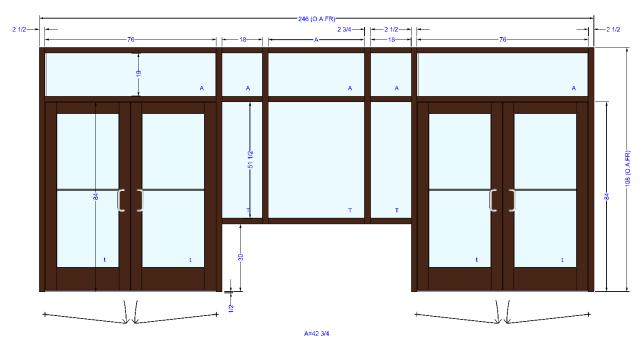
Frame Name: Frame 2

Panels: 5

Rows: 2

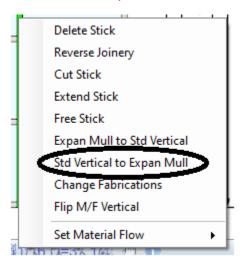
Number Thus: 1

Width: 20' 6" Height: 9' 0"



1. Click on **NEW FRAME** icon and enter frame above.

- 2. Modify vertical mullion *between* Panel 3 and 4 to be an expansion mullion. Ensure all other verticals are standard mullions.
 - a. Right Click on the vertical between panel 3 and 4 and select standard Vertical to Expansion Mull



3. Select Panel 1 Row 1 and Insert Double Door.

vice
40 min
40 min
60 min

Door Install: 60 min

Hardware Install: 60 min

Door Adjust: 30 min

Door / Frame: Door #: 500IRPBRBK

Hardware:

Locking: (2) 138645A4 Kawneer 1686 Conc Exit

(2) 1386546A4 Kawneer 1686 Conc Exit Frame Prep.

(2) 138644A4 Kawneer 1686 Conc Exit Cylinders (Alike)

(2) 138667A4 Kawneer 1686 Conc Exit

Special Width Add Charge

Hinging: (2) 138420A4 Hinge Up to 7'0

(2) 138429A4 Hinge Frame Prep.

Closer #1: 130885 Closer

138066 Door Prep.

138067 Frame Prep.

Closer #2: 130884 Closer

138066 Door Prep.

138067 Frame Prep.

Options: (2) 137730PA4 Pull Handle #29 Black

Add Bottom Weathering

Add Sub Correct Glass Stops

Add Threshold

- 2. **Save** door, then click on **OK** to insert door.
- 3. Select Panel 1 Row 1 and Insert Double Door.

Door Properties:

Name: IR 500 PAIR CGH

Door Type: Custom A4

Single or Pair:

Door Width: 6' 4

Door Height: 7'

Handing: SO

Lock Type: Concealed Exit Device

Hinge Type: Continuous Hinge

Stile: 500 IR Rabbeted

Frame Type: IR 501 FAB – A4

Hardware Color: Bronze

Doorlite PC: 1 Bronze Ins TE

Labor:

Labor (Shop): Frame Fab: 40 min

Door Fab: 40 min

Labor (Field): Frame Install: 60 min

Door Install: 60 min **Hardware Install:** 60 min

Door Adjust: 30 min

Door / Frame: Door #: 500IRPBRBK

Hardware:

Locking: (2) 138645A4 Kawneer 1686 Conc Exit

(2) 1386546A4 Kawneer 1686 Conc Exit Frame Prep.

(2) 138644A4 Kawneer 1686 Conc Exit Cylinders (Alike)

(2) 138667A4 Kawneer 1686 Conc Exit

Special Width Add Charge

Hinging: (2) 138420A4 Hinge Up to 7'0

(2) 138429A4 Hinge Frame Prep.

Closer #1: 130885 Closer

138066 Door Prep.

138067 Frame Prep.

Closer #2: 130884 Closer

138066 Door Prep.

138067 Frame Prep.

Options: (2) 137730PA4 Pull Handle #29 Black

Add Bottom Weathering

Add Sub Correct Glass Stops

Add Threshold

- 5. Select the Bottom Sill in Panels 2, 3 & 4 and set the Bottom Sill *in* Panels 2 & 3 and set the BOH to 30"
- 6. Set intermediate horizontals in panels 2, 3 and 4 to be at 84".
- 7. Set DLO width for panels 2 and 4 to 18".
- 12. Click **SAVE**.

Curtain Wall Frame

Exercise 25: Curtain Wall Project Data

Objective(s): • Create new curtain wall project in Project Manager.

Project Name: Curtain Wall Project

Customer: Hansen Construction

Project Location: 233 Alma School Road

Mesa, AZ 85214

Date of Plans: (Today's Date)

Addendums: 1

Bid Date: (one week from today)

Remarks: Bank of America Building

Frameset Name: Curtain Wall Frame

Metal Options:

Metal Group: M1600 SYS1 7 1/2" 1600SB 1" W/F&T

Back Color: #40 DARK BRONZE: PERMANODIC

Glazing Options:

Tempered: 1 BRONZE INS TE

Annealed: 1 BRONZE INS AN

Spandrel: 1/4 BRONZE SP

Sealants:

Caulking: SILICONE

Backer Rod: 5/8" BACKER ROD

Exercise 26: Curtain Wall Frame 1

Objective(s):

- Create a Curtainwall Door
- Share vertical members with A2 Door Frames

Frame Name: Frame 1

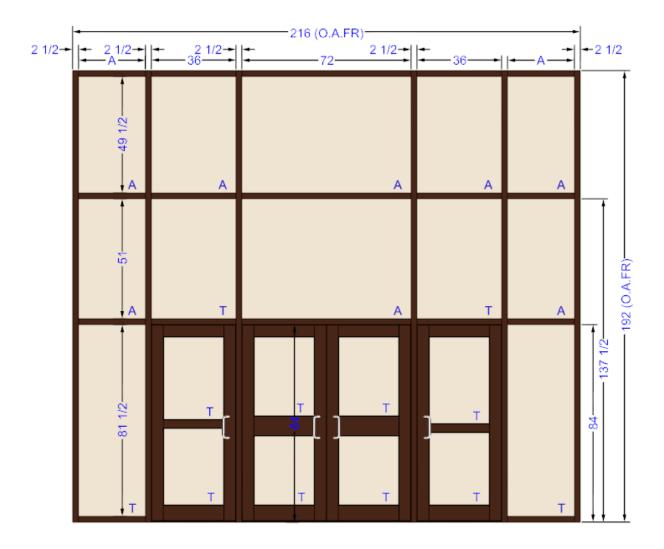
Panels: 5

Rows: 3

Number Thus: 1

Width: 18' 0"

Height: 16' 0"



A=28 1/2

1. Select Panel 3 Row 1, then select Insert Double Door icon from menu on left.

2. Name door Curtain Wall Double Door and select OK.

Door Properties:

Name: Curtain Wall Double Door

Door Type: Custom A2

Single or Pair: P

Handing: SO

Doorlite PC: 1 Bronze Ins TE

Lock Type: Paneline Exit Device

Hinge Type: Butt Hinge

Stile: 500 Beveled

Frame Type: 1600 WALL 7 1/2" FLUSH FAB - A2

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 min

Hardware Install: 30 min

Door Adjust: 15 min

Hardware Fab: 0 min

Door / Frame: Door #: 500-PBVBK

Hardware:

Locking: (2) 138659 Paneline Exit

(2) 138651 Paneline Frame Prep.

(1) 138680 Paneline Cylinders (Alike)

Hinging: (6) 138408 Hinge - #29 Black

(6) 138418 Hinge Frame Prep.

Closer #1: 130885 Closer

138066 Door Prep.

138067 Frame Prep.

Closer #2: 130884 Closer

138066 Door Prep.

138067 Frame Prep.

Options: (1) A/137732P+733P Pull Handle

#40 Dark Bronze

3. Save door, then Left click on the OK button to insert door.

4. Select Panel 2 Row 1, then select the left door icon from menu on left.

5. Name the door Curtain Wall Left Door.

Door Properties:

Name: Curtain Wall Left Door

Door Type: Custom A2

Handing: HLSO

Doorlite PC: 1 Bronze Ins TE

Hinge Type: Butt Hinge

Stile: 500 Beveled

Frame Type: 1600 WALL 7 1/2" FLUSH FAB - A2

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 minHardware Install: 30 minDoor Adjust: 15 min

Hardware Fab: 0 min

Door / Frame: Door #: 500-SBVBK

Hardware:

Locking: (1) 138120 ADAMS 4510 Latch Lock

(1) 138125 ADAMS 4510 Lock Frame Prep.

(1) 138241 Paddle 4590

(1) 138242 Electric Strike

(1) 138243 Electric Strike Frame Prep.

(1) 138224 Cylinder Guard

(1) 138672 Cylinders

Hinging: (3) 138408 Hinge - #29 Black

(3) 138418 Hinge Frame Prep.

Closer: 50924 Closer

138064 Hardware and Door Prep.

138065 Frame Prep.

Options: (1) 137700P Push/Pull#40 Dark Bronze

Cross Rails:

Cross Rails: 138713 3 1/2"

Finish: #40 Dark Bronze

Orient: Horizontal

Location: 40

Btm/Left Stops: 138219

Finish: #40 Dark Bronze

Top/Right Stops: 138219

Finish: #40 Dark Bronze

Rail Prep: 138716

Muntin Config: True Divided

- 6. SAVE door, then click OK to insert the door.
- 7. Select Panel 4 Row 1, then select the Insert Hinge Right Door icon from menu on left.
- 8. Name the door Curtain Wall Right Door

Door Properties:

Name: Curtain Wall Right Door

Door Type: Custom A2

Handing: HRSO

Doorlite PC: 1 Bronze Ins TE

Hinge Type: Butt Hinge
Stile: 500 Beveled

Frame Type: 1600 WALL 7 1/2" FLUSH FAB - A2

Labor:

Labor (Shop): Frame Fab: 20 min

Door Fab: 20 min

Labor (Field): Frame Install: 30 min

Door Install: 30 min

Hardware Install: 30 min

Door Adjust: 15 min

Hardware Fab: 0 min

Door / Frame: Door #: 500-SBVBK

Hardware:

Locking: (1) 138120 ADAMS 4510 Latch Lock

(1) 138125 ADAMS 4510 Lock Frame Prep.

(1) 138241 Paddle 4590

(1) 138242 Electric Strike

(1) 138243 Electric Strike Fame Prep.

(1) 138224 Cylinder Guard

(1) 138672 Cylinders

Hinging: (3) 138408 Hinge - #29 Black

(3) 138418 Hinge Frame Prep.

Options: (1) 137700P Push/Pull#40 Dark Bronze

Closer: 50924 Closer

138064 Hardware and Door Prep.

138065 Frame Prep.

Cross Rails:

Cross Rails: 138713 3 1/2"

Finish: #40 Dark Bronze

Orient: Horizontal

Location: 40

Btm/Left Stops: 138219

Finish: #40 Dark Bronze

Top/Right Stops: 138219

Finish: #40 Dark Bronze

Rail Prep: 138716

Muntin Config: True Divided

- 9. SAVE door, then click OK to insert the door.
- 10. Select all intermediate horizontals between rows 2 & 3 and set the BOH to 137 1/2".
- 11. Select intermediate horizontals in panels 1 & 5 between rows 1 & 2 and set the BOH to 84".
- 12. Click SAVE.
- 13. Click on NEW FRAME icon.

Note: Curtain wall door frames can be Flush or Adapter. Flush adds the door stop to the glass pocket and sits flush with the vertical member. Adapter frames add an additional interior framing member to the door opening taking up ¾" at jambs and 2" at head of door.

Exercise 27: Curtain Wall Frame 2

Objective(s):

Use Short Cut Keys – Shift + ALT + Left Click to select glass lites.

• Change infill

Change DLO

Frame Name: Frame 2 Left

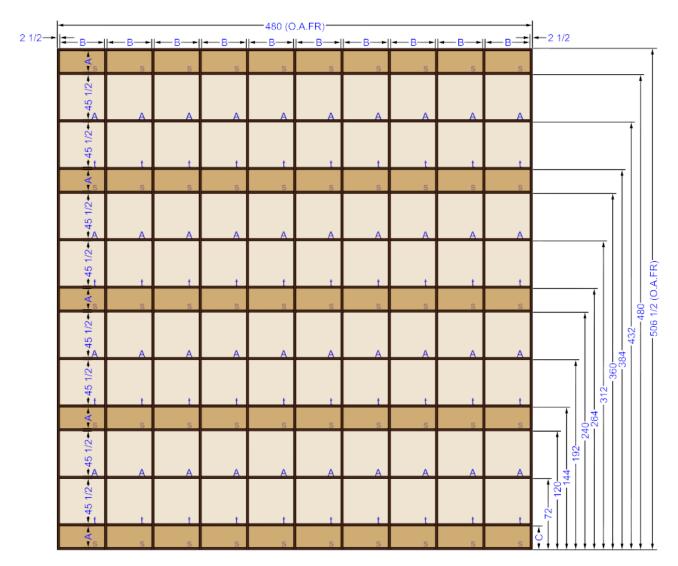
Panels: 10

Rows: 13

Number Thus: 1

Width: 40' 0"

Height: 42′ 2 ½"



A=21 1/2 B=45 1/4 C=24

- 1. Hold ALT key and SHIFT key and click in Panel 1 -rows 1, 4, 7, 10, 13 at panel 1 and set the DLO height to 21 ½".
- 2. Hold ALT key and SHIFT key and click in Panel 1 rows 1, 4, 7, 10, 13 at panel 1 and set the infill to Spandrel. Right click on glass lite and go to **SPANDREL**.
- 3. Hold ALT key and SHIFT key and click in Panel 1 Rows 2, 5, 8, and 11 at panel 1 and set the infill to Tempered. Right click on glass lite and go to **TEMPERED**.
- 4. Select Face Member Color in Frame Information Bar on right and change color to #26 Light Bronze.
- 7. Left Click the SAVE Icon.
- 8. Select Frame Copy Frame.
- 9. Name the Frame Frame 2 Right
- 10. Left Click the Save Icon.
- 11. Exit Graphics Editor.

Adding Parts to Catalog Parts

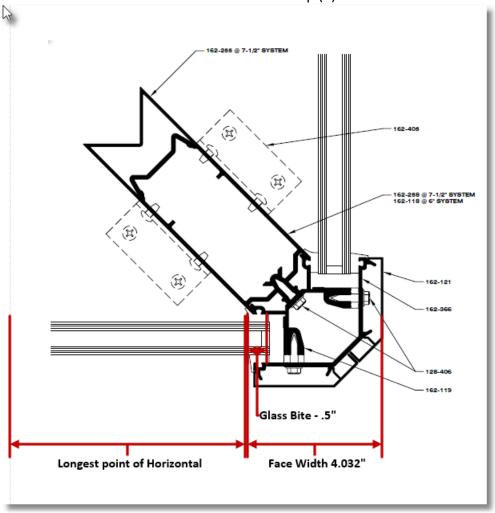
Exercise 28: Add Catalog Parts for Curtain Wall Corner

Objective(s):

- Copy existing part to create a NULL part with similar attributes.
- Copy an existing part for creating an ASSEMBLY PART.
- Inserting Parts into an existing elevation.

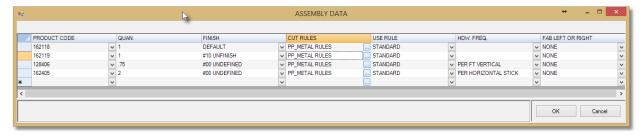
We are going to put a corner into our curtain wall frame, since the 2 frames will share a common jamb, we will need to create a NULL part that has the same framing and glass values as the corner condition. We will also need to create an assembly for the back member and an assembly for the face cover.

We have to manage the curtain wall in layers. 1. Back Member Layer, 2. Pressure Plate Layer and 3. Face Cap Layer. Our Back Member is a combination of 162118+162119. Our Pressure Plate is a 162366 and our Face Cap (2) of the 162121.



First we need to create 2 assemblies for the back member parts and face cap. We don't need one for the pressure plate because it is only one part that wraps around the corner.

- I. Create a Back Member Assembly
 - 1. Under Search **162118** and Select it.
 - 2. Press the **Copy Icon** to make a copy
 - 3. Change the Name to A/162118+162119.
 - 4. Select the Assembly Data



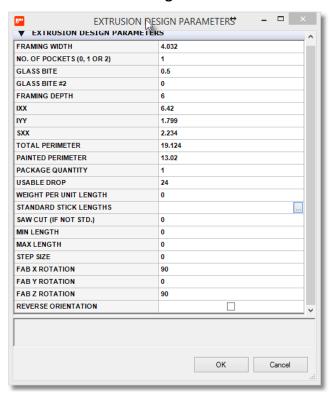
- 5. In the first dropdown for Product Code put 162118.
- 6. Quantity 1
- 7. Finish **Default**
- 8. In the Second put 162119
- 9. Quantity 1
- 10. Finish #10 Unfinished
- 11. In the Third put the 128406
- 12. Quantity .75
- 13. Finish #00 Undefined
- 14. Under Hardware frequency select PER FT VERTICAL
- 15. In the Fourth product code put 162405
- 16. Quantity 2
- 17. Finish #00 Undefined
- 18. Under Hardware frequency select Per Horizontal Stick
- 19. Press **OK** to close the Assembly Data.
- 20. Press the **Save Icon** to save the new assembly.
- II. Create a Face Cap Assembly
 - 1. Under Search **162121** and Select it.
 - 2. Press the **Copy Icon** to make a copy
 - 3. Change the Name to **A/162121+162121**.
 - 4. Select the Assembly Data
 - 5. In the first dropdown for Product Code put **162121**.
 - 6. Quantity 2
 - 7. Finish Default
 - 8. Press **OK** to close the Assembly Data.
 - 9. Press the **Save Icon** to save the new assembly.

Now, we need to create a III. Null 162118 part, a IV. Null 162366 part and a V. Null 162121.

To create a Null part with the same framing values and glass pockets we need to find the primary back member of the corner in the catalog parts, verify framing width and glass bite is accurate and then make a copy. Anything with NULL in the name is ignored in the optimization and recap, so it creates a ghost part that will still pick up hardware etc.

III. Create a Null Back Member

- 1. Select CATALOG PARTS on Left Main Menu bar under DATABASES.
- 2. Under Search 162118 and Select it.
- 3. Go to Extrusion Design Parameters.



- 4. Make sure Framing Width is 4.032
- 5. Number of Pockets 1
- 6. Glass Bite .5"
- 7. Press **OK** to close.
- 8. Press the **Save Icon** to store the part.
- 9. Press the **Copy Icon** to make a copy
- 10. Change the Name to NULL 162118.
- 11. Press the Save Icon to store the new part.

- IV. Create a Null Pressure Plate
 - 1. Under Search 162366 and Select it.
 - 2. Go to Extrusion Design Parameters.
 - 3. Make sure **Framing Width** is **4.032**
 - 4. Number of Pockets 0
 - 5. Glass Bite 0
 - 6. Press **OK** to close.
 - 7. Press the **Save Icon** to store the part.
 - 8. Press the **Copy Icon** to make a copy
 - 9. Change the Name to **NULL 162366**.
 - 10. Press the **Save Icon** to store the new part.
- V. Create a Null Face Cap
 - 1. Under Search 162121 and Select it.
 - 2. Go to Extrusion Design Parameters.
 - 3. Make sure **Framing Width** is **4.032**
 - 4. Number of Pockets 0
 - 5. Glass Bite 0
 - 6. Press OK to close.
 - 7. Press the **Save Icon** to store the part.
 - 8. Press the **Copy Icon** to make a copy
 - 9. Change the Name to **NULL 162121**.
 - 10. Press the **Save Icon** to store the new part.

The above 3 parts will be used on one elevation's jamb to create the illusion that there is a corner on that frame, but will not actually pick up any parts on that frame for that jamb's back member, pressure plate or face cap since the other frame contains the parts needed for the corner.

Note: Anything with NULL in front of the Name is ignored during recap and optimization, but it does affect size, glass area and hardware selections.

Assemblies are not defined by their name as much as the EXTRUSION DESIGN PARAMETERS and the ASSEMBLY DATA. Extrusion design parameters of an assembly tells us how much space that assembly should take in the editor, and the glass bite. The assembly data tells us what individual catalog parts are needed to create that assembly. Once we price or optimize, we are optimizing the individual parts instead of the Assembly.

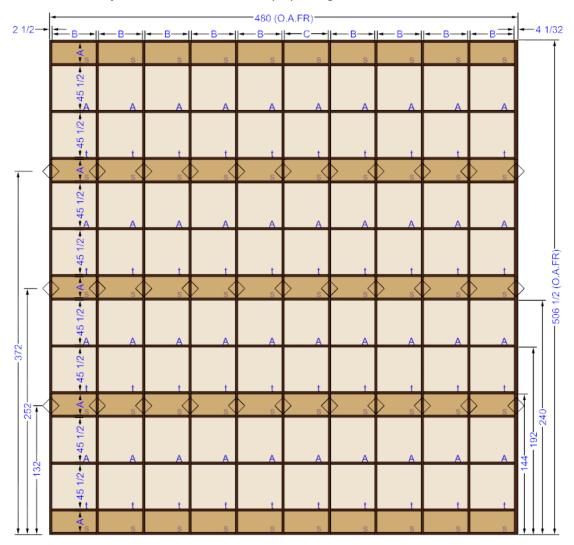
Using New Parts on an Existing Project

Exercise 29: Add corner condition and splicing to existing frames.

Objective(s):

- Change Jamb to Assembly parts to create corner condition.
- Set Anchor Points and Splice Locations.
- Setting a NULL or Ghost Jamb.

We are going to put a corner into our curtain wall frame, since the 2 frames will share a common jamb, we need to start by opening one of the frames.

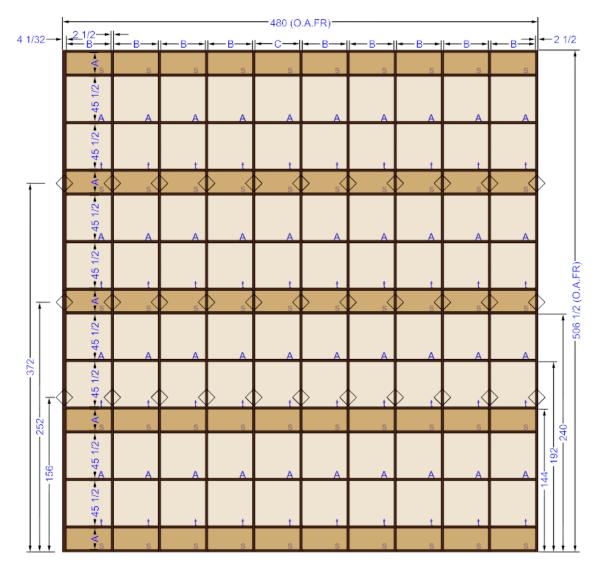


A=21 1/2 B=45 3/32 C=45 1/8

Edit Frame 2 Left

1. Open Curtain Wall Project

- 2. Open Frame 2 Left
- 3. Select **Right Jamb**
- 4. Under Stick Properties, go to **Right Jamb** and Change the Product Code to **A/162118+162119**.
- 5. Select Pressure plate and change the Product Code to 162366
- 6. Select Face Member and change the Product Code to A/162121+162121.
- 7. Press **Apply** to change parts.
- 8. Select all verticals below the first splice, select Curtain Wall settings and set anchor points:
 - a. Set Anchor Location 1 to 11'
 - b. Set Anchor Location 2 to 21'
 - c. Set Anchor Location 3 to 31'
 - d. Set Anchor Product Code to Windload Clip
- 9. Press **OK** to set Anchor Points.
- 10. Select all the verticals (hold ALT +Left Click on Left Jamb), select Curtain Wall settings and set splice location:
 - a. Set Splice Location 1 to 12'
 - b. Set Splice Location 2 to 22'
 - c. Set Splice Location 3 to 32'
 - d. Set Splice Product Code to Splice Sleeve
 - e. Set Splice Gap to 1/2"
 - f. Set Face Member Offset to -6"
 - g. Set Face Member Gap to 1/2"
 - h. Set Pressure Plate Offset to -3"
 - i. Set Pressure Plate Gap to 1/2"
- 11. Press **OK** to set Splices.
- 12. **Save** frame and press the **Red X** in the center window to go back to the project manager.



A=21 1/2 B=45 3/32 C=45 1/8

Edit Frame 2 Right

- 1. Open Frame 2 Right
- 2. Select Left Jamb
- 3. Under Stick Properties, go to Left Jamb and Change the Product Code to **NULL 162118**.
- 4. Select Pressure plate and change the Product Code to **NULL 162366**
- 5. Select Face Member and change the Product Code to **NULL 162121**.
- 6. Press Apply to change parts.
- 7. Select all the verticals (hold ALT +Left Click on Left Jamb), select Curtain Wall settings and set splice location:
- 8. Press **OK** button 2 times to clear the NULL Warning.
- 9. Select all verticals below the first splice, select Curtain Wall settings and set anchor points:
- 10. Press **OK** button 2 times to clear the NULL Warning.

- a. Set Anchor Location 1 to 11'
- b. Set Anchor Location 2 to 21'
- c. Set Anchor Location 3 to 31'
- d. Set Anchor Product Code to Windload Clip
- 11. Press **OK** to set Anchor Points.
- 12. Select all the verticals (hold ALT +Left Click on Left Jamb), select Curtain Wall settings and set splice location:
 - a. Set Splice Location 1 to 12'
 - b. Set Splice Location 2 to 22'
 - c. Set Splice Location 3 to 32'
 - d. Set Splice Product Code to Splice Sleeve
 - e. Set Splice Gap to 1/2"
 - f. Set Face Member Offset to -6"
 - g. Set Face Member Gap to 1/2"
 - h. Set Pressure Plate Offset to -3"
 - i. Set Pressure Plate Gap to 1/2"
- 13. Press **OK** to set Splices.
- 14. Save Frame and exit editor.

Project 3 Out of Square Framing (Level 3 Required)

Exercise 30: Project 3 Out of Square Project Data

Objective(s): • Configure new Out of Square Project.

Project Name: Seminar Project 3

Customer: Hansen Construction

Project Location: 1300 S Power Rd

Mesa, AZ 85206

Date of Plans: (Today's Date)

Addendums: 1

Bid Date: (one week from today)

Remarks: Mall

Frameset Name: Project 3 Out of Squares

Metal Options:

Metal Group: M451 CG/SS/OG STOPS UP

Back Color: #40 DARK BRONZE: PERMANODIC

Glazing Options:

Annealed: 1 BRONZE INS AN

Tempered: 1 BRONZE INS TE

Sealants:

Caulking: Silicone

Backer Rod: 3/8" Backer Rod

Exercise 31: Project 3 OOS Frame 1 (Level 3 Required)

Objective(s):

- Create new frame in Project Manager.
- Use Out of Square Editor Move Perimeter Segment

Frame Name: Frame 1

Frame Shape: Rectangle

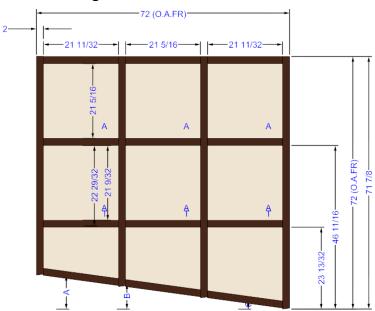
Panels: 3

Rows: 3

Number Thus: 1

Width: 6'

Height: 6'



A=9 11/16 B=7 5/16 C=2 19/32

- 1. Select the Sill Member in Panel 1, select Out Of Square Editor, then select Move Perimeter Segment. (Level 3 Feature)
 - a. Corner to move: 1
 - b. Hold Corner: 2
 - c. Hold Corner: 4
- 2. Click OK.
- 3. Set X Location to 0 and Y Location to 10.
- 4. Click OK.
- 5. Click SAVE, then select NEW FRAME button on right.

Exercise 32: Project 3 OOS Frame 2 (Level 3 Required)

Objective(s):

- Create new Out of Square frame in Project Manager.
- Use Out of Square Editor Align Horizontals with Head.

Frame Name: Frame 2

Frame Shape: Right Trap

Panels: 3

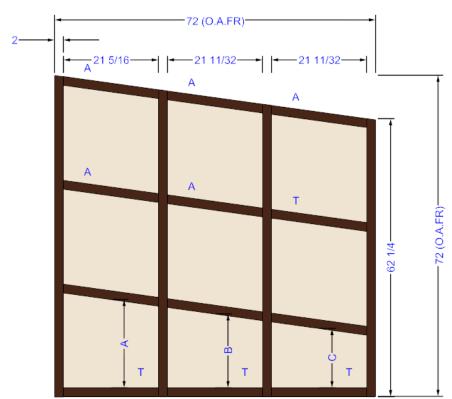
Rows: 3

Number Thus: 1

Base: 6'

Height: 6'

Side: 62"



- 1. Select intermediate horizontals *in* Panels 1, 2 & 3 *between* Row 2 & 3 and select Out of Square Editor, then select align horizontals with head. (Level 3 Feature)
- 2. Select intermediate horizontals *in* Panels 1, 2 & 3 *between* Row 1 & 2 and select Out of Square Editor, then select align horizontals with head. (Level 3 Feature)
- 3. Left Click on the SAVE button, then select the NEW FRAME button on right.

Exercise 33: Project 3 OOS Frame 3 (Level 3 Required)

Objective(s):

- Create new Out of Square project in Project Manager.
- Edit OOS project, including inserting Double Door.

Frame Name: Frame 3

Frame Shape: Dome

Panels: 3

Rows: 2

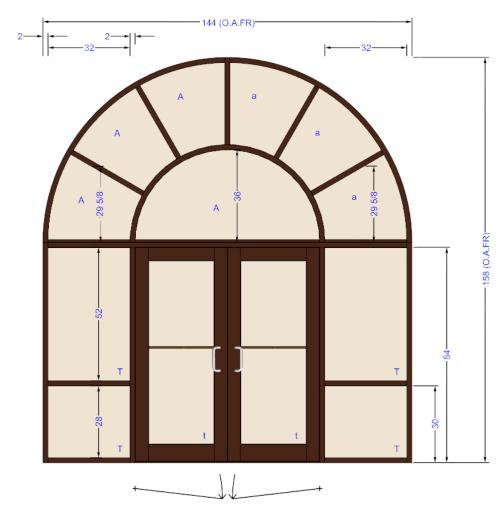
Number Thus: 1

Base: 144"

Height: 158"

Side: 86"

Radius: 72"



1. Select YES to Miter Jambs with Head.

2. Select panel 2 row 1 and then select the Insert Double Door icon.

Door Properties:

Name: Project 3 Dome Door

Door Type: Custom A2

Single or Pair: P **Handing:** SO

Lock Type: Standard MS Lock

Hinge Type: Butt Hinge

Stile: 500

Frame Type: 451T FAB - A2

Hardware Color: Bronze

Doorlite PC: 1 Bronze Ins TE

Labor:

Labor (Shop):

Frame Fab: 40 min

Door Fab: 40 min

Labor (Field):

Frame Install: 60 min

Door Install: 60 min

Hardware Install: 60 min

Door Adjust: 30 min

Door / Frame:

Door #: 500-PBHMS72

Hardware:

Locking: (1) 138224 MS Cylinder Guard

Hinging: (6) 138408

(6) 138418 Hinge Frame Prep.

Closer #1: 130885 Closer

138067 Frame Prep.

Closer #2: 130884 Closer

138067 Frame Prep.

Options: (1) A/137732P+733P Pull Handle #29 Black

- 3. Save Door, and then Left click on the OK button to insert the door.
- 4. Click the horizontals in panels 1 & 3 and set the BOH to 30".

- 5. Click on the left door jamb just above the door header and click the Reverse Joinery icon.
- 6. Click on the right door jamb just above the door header and click the Reverse Joinery icon.
- 7. Click on both verticals in row 2 above the door header and click the Delete Stick icon.
- 8. Click in the opening of row 2 above the door and click on Out of Square Editor then Insert Shape and Sunburst.
 - a. Select Bottom Centered
 - b. Select True Divided Lites
 - c. Select Standard Product and click OK.
 - d. Sunburst Outside Radius: 38"
 - e. Number of Rays: 5
 - f. Select Don't Cut Arcs with Rays.
- 9. Click on the middle ray stick towards the top of the frame and click the Reverse Joinery icon.
- 10. Left Click on the SAVE button, then select the NEW FRAME button on right.

Note: Because of Microsoft Direct X – There will be times that we cannot shade in a glass lite to the appropriate color in the editor. This still picks up the glass at the right size and type, just has no color in the editor. If you click on the glass lite that has no color, it will show you the info on the right, but you will notice that the lite will not highlight in green like the others. This is the Graphic Card not responding to our draw request. We are working to resolve this for a future update, but it doesn't have any bearing on pricing or fabrication of the elevation.

Exercise 34: Project 3 OOS Frame 4 (Level 3 Required)

Objective(s):

- Create new Out of Square project in Project Manager.
- Edit OOS project, including inserting Single Door.

Frame Name: Frame 4

Frame Shape: Left Trapezoid

Panels: 3

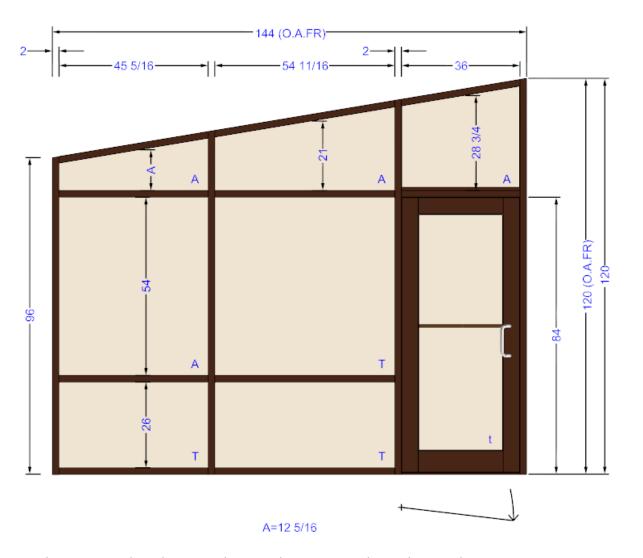
Rows: 3

Number Thus: 1

Width: 144"

Height: 120"

Side: 96"



1. Select Intermediate horizontal in Panel 3, Row 1 and 2. Delete Stick.

2. Select the Panel 3 Row 1 panel and insert Left Hinge Door.

Door Properties:

Name: Project 3 Left Door

Type: Custom A2

Single or Pair: S

Handing: HLSO

Lock Type: Standard MS Lock

Hinge Type: Butt Hinge

Stile: 500

Doorlite PC: ¼ Bronze TE

Frame Type: TF451 FAB - A2

Labor:

Labor (Shop):

Frame Fab: 20 min

Door Fab: 20 min

Labor (Field):

Frame Install: 30 min

Door Install: 30 min

Hardware Install: 30 min

Door Adjust: 15 min

Hardware Fab: 0 min

Door / Frame:

Door #: 500-SBVBK36

Frame#: NULL

Hardware:

Locking: (1) 138123 Latch Lock

(1) 138224 MS Cylinder Guard

Hinging: (3) 138408 Butt Hinge

(3) 138418 Hinge Frame Prep.

Closer: 130884 Closer

138067 Frame Prep.

Options: (1) A/137732P+733P Pull Handle #29 Black

- 3. Save Door, then Left click on the OK button to insert the door.
- 4. Select the intermediate horizontal in Panel 1 and 2, Row 1 and 2 and set the Bottom of Horizontal height to 28"
- 5. Select the horizontals in Panels 1 & 2, Row 2 and 3 and set the (BOH) bottom of horizontal to a height of 84".
- 6. Click SAVE, then select NEW FRAME button on right.

Exercise 35: Project 3 OOS Frame 5 (Level 3 Required)

Objective(s):

• Use Out of Square Editor to create Sunburst pattern.

Frame Name: Frame 5

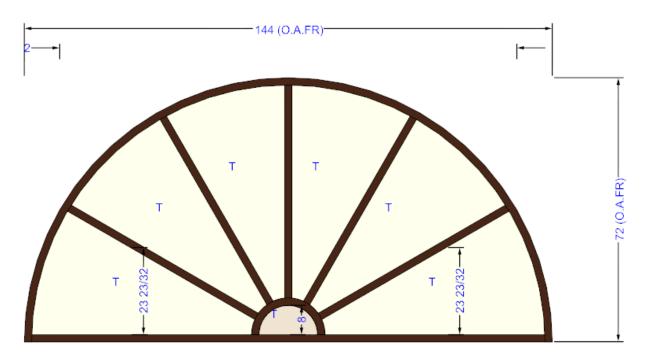
Frame Shape: Half Circle

Panels: 1

Rows: 1

Radius: 72"

Number Thus: 4



- 1. Select Glass Lite in half circle and select Out Of Square Editor, Insert Shape, and Sunburst.
 - a. Select Bottom Centered
 - b. Select True Divided Lites
 - c. Select Standard Product and click OK.
 - d. Sunburst Outside Radius: 10
 - e. Number of Rays: 5
 - f. Leave other options at defaults and click OK.
- 2. Click SAVE, then select NEW FRAME button.

Exercise 36: Project 3 OOS Frame 6 (Level 3 Required)

Objective(s):

- Create shape with Out of Square Editor.
- Tilt a stick with Out of Square Editor.

Frame Name: Frame 6

Frame Shape: House

Panels: 2

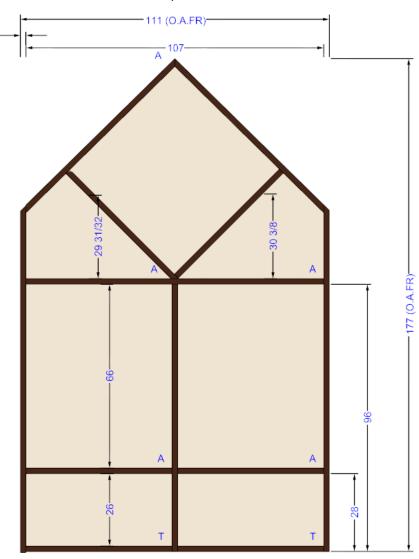
Rows: 3

Number Thus: 1

Base: 9' 3"

Height: 14′ 9″

Side: 10′ 2 1/2″



- 1. Select Intermediate Horizontals in Panels 1 & 2 between Row 1 & 2 and set BOH to 28".
- 2. Select Intermediate Horizontals in Panels 1 & 2 between Row 2 & 3 and set BOH to 8'.
- 3. Reverse Joinery of Intermediate Horizontals between Row 2 & 3 at the Intermediate vertical.
- 4. Select the vertical in the pitch area of the roof and Delete the vertical.
- 5. Select Glass Lite in house roof area and select Out Of Square Editor, then select Insert Shape, Sunburst.
 - a. Select Bottom Centered
 - b. Select True Divided Lites
 - c. Select Standard Product and click OK.
 - d. Sunburst Outside Radius: 10
 - e. Number of Rays: 2
 - f. Leave other options at defaults and click OK.
- 6. Select the Half Circle member of the sunburst and Delete the stick.
- 7. Select Left angle of ray and then select Out of Square Editor, Tilt a Stick.
 - a. Specify Stick: 16
 - b. Specify Fixed End: 1
 - c. Direction: 2
 - d. Angle: 15
- 8. Select right angle of ray and then select Out of Square Editor, Tilt a Stick.
 - a. Specify Stick: 17
 - b. Specify Fixed End: 1
 - c. Direction: 1
 - d. Angle: 15
- 9. Save and select the Project menu and then select Exit Editor.

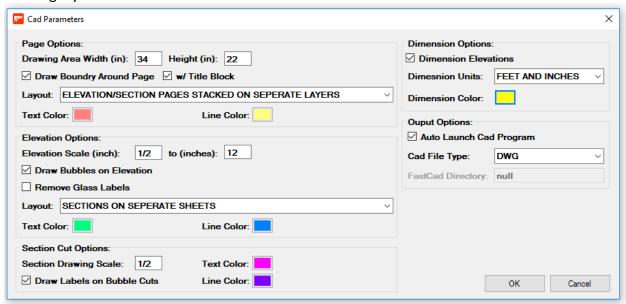
CAD Setup

CAD Setup and Configuration in PartnerPak Studio

Objective(s):

Configure PartnerPak Studio to be able to generate CAD details in AutoCAD/FastCAD.

Before you can use PartnerPak Studio to generate CAD Shop Drawings, you must set up the parameters for the CAD Program that you intend to use to receive the shop drawings. Select **Tools** then **Options** and click on the **CAD Parameters** button to configure the shop drawing layout.



Now you must define the layout you will expect for your CAD programs, and this will vary for each CAD Program. We will start by going over the standard settings for all CAD based programs, then finish with the unique settings for FASTCAD v32, FASTCAD v7 and AUTOCAD.

Page Options:

Drawing Area Width (in): How large the printable area of your printer can take or how large you wish to print the drawing.

Layout:



Draw a boundary around the plot area: Sets a border around your shop drawing with a title block.

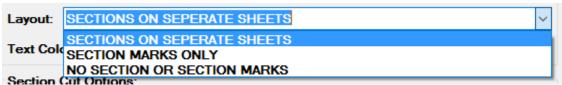
Elevation Options:

Elevation Scale (inch): This feature is used with the drawing size to make sure that your elevation drawing fits in the selected border size of the shop drawing. If you are printing large elevations on $17'' \times 11''$ paper, you may have to go to 1/4 scale to get the frame to fit.

Draw bubbles on elevations: Draws bubble markers on each elevation that corresponds with section details.

Remove Glass Labels: Will not include the glass type being used on the elevations.

Layout: Sections can be drawn on Separate sheets, with marks only, or with no section or section marks



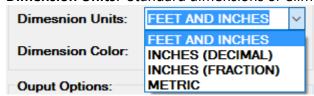
Section Cut Options:

Section Drawing Scale: This is for the scale size of the details.

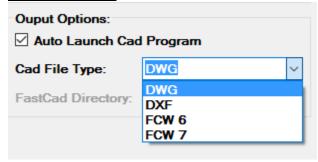
Dimension Options:

Draw labels on bubble cuts: Draws the corresponding layer and detail number in the bubble on each elevation.

Dimension Units: Standard dimensions or eliminate dimension lines altogether.



Output Options:



CAD FILE TYPE: DWG, DXF, FCW 6 or FCW 7.

Color Options Are For DWG ONLY

CAD Setup for Individual Programs

CAD Setup for Fastcad32 v6

File Type should be set to FCW 6.

Automatically Launch CAD Program should have a checkmark.

CAD Directory Location should have C:\FCAD32\ in the textbox.

Press the OK button to accept the changes and proceed to the Create Shop Drawings section for further instructions.

CAD Setup for Fastcad v7

File Type should be set to FCW 7.

Automatically Launch CAD Program should not have a checkmark.

CAD Directory Location should have C:\FASTCAD7\ or be Blank in the textbox.

Press the OK button to accept the changes and proceed to the Create Shop Drawings section for further instructions.

CAD Setup for AutoCad r14-2000LT- through 2012

File Type should be set to DXF or DWG.

Automatically Launch CAD Program should have a checkmark.

CAD Directory Location should have NULL or Blank in the textbox.

Press the OK button to accept the changes and proceed to the Create Shop Drawings section for further instructions.

CAD Setup for All other CAD Programs

File Type should be set to DXF.

Automatically Launch CAD Program should not have a checkmark.

CAD Directory Location should have NULL or Blank in the textbox.

PartnerPak for windows cannot control how many levels of details other CAD programs can handle, and therefore recommends that FASTCAD or AutoCad be used with the PartnerPak Program.

Press the OK button to accept the changes and proceed to the Create Shop Drawings section for further instructions.

Creating Shop Drawings

Creating shop drawings through PartnerPak Studio is the same for all CAD Programs.

The differences arrive when you use each individual CAD program for viewing and editing the shop drawings.

First we will look at how to create the shop drawings based on the settings that you have selected from the CAD Parameter Setup section.

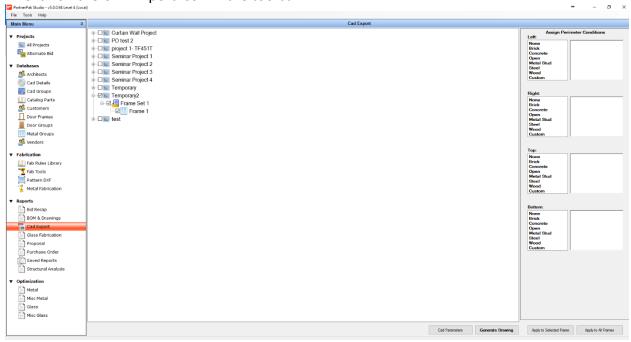
To begin, you must have built your elevations in PartnerPak Studio. Based on the materials you selected for your project, we can generate CAD elevations and details directly into your CAD Program.

When you create shop drawings through PartnerPak Studio, it will create 2 files based on what settings have been configured. It will create the actual CAD file in the appropriate format, and it will create a script file that will import the details into the drawing. This can be done automatically from some programs, and manually from others. See the section best describing your CAD program for basic assistance.

PartnerPak Studio Shop Drawings

To create shop drawings select from the main menu:

- 1. Click on a project in the project list.
- 2. Click on the CAD Export icon in the toolbar.



- 3. Uncheck any frames not to be included
- 4. Assign perimeter conditions to individual frames or click on the Apply to All Frames button.
- 5. Make any changes required on the CAD Parameter screen and then click **OK**.
- 6. Click the Generate Drawings button when completed.
- 7. When the CAD drawings are complete, you will see a Confirmation Screen appear and click the **OK** button.
- 8. If you had the Automatically Launch CAD Program checked then you should be sent into the CAD program type you specified.

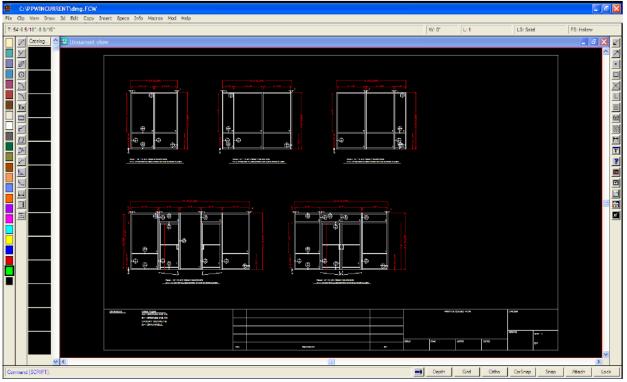
FastCAD32 to Version 7

FastCAD32 through Version 7 use the same tools and controls to manipulate the shop drawing. Below are some instructions on how to move around and view the different layers in the FastCAD program.

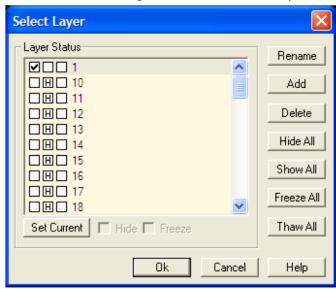
- 1. FastCAD32 should already have your drawing with elevations shown. If they do not, follow instructions 2 through 6. Otherwise skip to step 8.
- 2. Select File then select Open.
- 3. In the Look In dropdown box, select the C:\ drive.
- 4. Double Click Program Files then double click the DeMichele Group then on the PartnerPak Studio folder.
- 5. Locate the DMG.FCW for FastCAD32, or FastCAD v6 or FastCAD v7. You must change the Files of Type for FastCAD v7 to FCW FastCAD32 and double click.



- 6. Select File then select Script and select the FCW32.SCR file.
- 7. It is either in the FastCAD7, FCAD32 or PartnerPak+ for Windows directory on your C: drive. Follow instruction 4 again to find the file. Select OK to run the script.



- 8. All of the DETAILS and ELEVATIONS are to scale, so the details are very small. We import all the layers at one time, so all are currently viewed. To select a specific layer, follow the instructions below.
- 9. Select Specs and click on Select Layer.
- 10. You will see layers available like 0, 1, 2, 3 .etc. For Fastcad V7 only. Click on the Button Purge Unused. This will get rid of the unused layers.



11. Click on the first box of the layer that you want to view. This will place a check mark in the box.

- 12. Select the Hide all button to hide the other layers. This will put an H in the second box of the other layers.
- 13. Select the OK button to go back to CAD.
- 14. Select View and then select Zoom Extents to view the entire current layer.
- 15. Repeat steps 9 through 13 to see different layers.
- 16. The FastCAD program has shortcut bars to assist with the view and zoom features.
- 17. Select File then Save As.
- 18. Save your file under a different name so that PartnerPak+ for Windows does not overwrite this file with the next shop drawing.
- 19. For further assistance with FastCAD, contact Evolution Computing at:

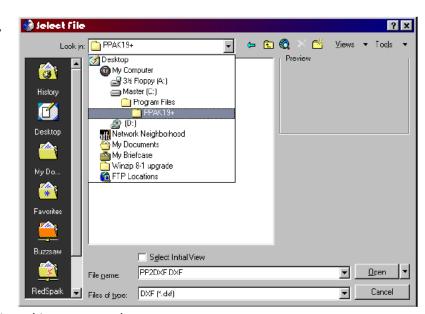
Evolution Computing 7000 N. 16th Street Suite 120-514 Phoenix, AZ 85020 (800) 874-4028 www.fastcad.com

FastCad is a registered trademark of the Evolution Computing Company. All Fastcad related problems other than Framing or Detail questions should be directed to the Evolution Computing Company.

AutoCAD r14 to Current

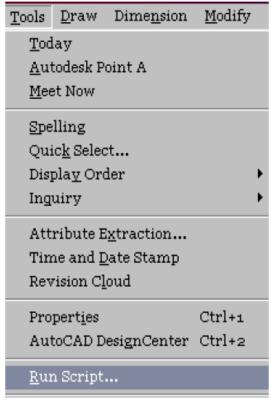
AutoCAD from version R14 to current uses similar tools and controls to manipulate the shop drawing. Below is some instructions on how to move around and view the different layers in the AutoCAD program.

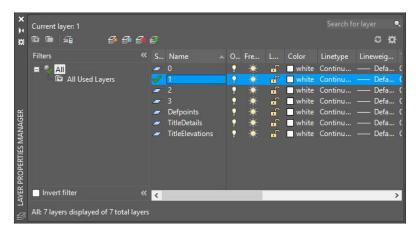
- 1. AutoCAD should already have your drawing with elevations shown. If they do not, follow instructions 2 through 6. Skip to step 7 if the drawing has appeared.
- 2. Select File then select Open.
- 3. In the **Look in** dropdown box, select the **C:** drive.
- Double Click Program files then double click Demichele Group then double click the PartnerPak Studio folder.
- 5. Change Files of Type dropdown box to .DXF or DWG and then locate the PP2DXF.dxf or PROJECT NAME.DWG and double click.



Project name is the name assigned in PartnerPak Studio for that project.

- 6. IF you used DWG, script is automatic, if you use DXF format, Select **Tools** then **select Run Script** and select the **FCW32.SCR** file.
- 7. It is located in the PartnerPak Studio directory on your C: drive. Follow instruction 4 again to find the file. Select OK to run the script.
- 8. All of the DETAILS and ELEVATIONS are to scale, so the details are very small. We import all the layers at one time, so all are currently viewed. To select a specific layer, follow the below instructions.
- 9. Select **Format** and click on **Layer**.



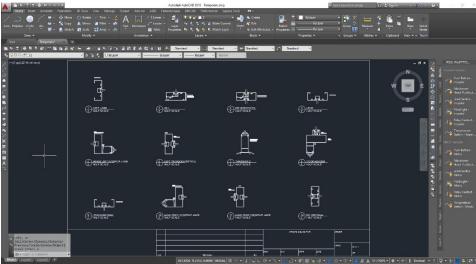


- 10. You will see layers available like 0, 1, 2, 3 .etc.
- 11. Click on the number of the layer that you want to view and select the **Current** button.
- 12. Click on the **Sun** icon for the other layers changing them to **Snowflakes**.

You only have to do this with the numbered layers.

13. Select the **OK** button to go

back to CAD.



14. Select **View** and then select **Zoom** then select **Extents** to view the entire current layer.
15. Repeat steps 7 through 12 to see different layers.
16. The AutoCAD Window has shortcut bars to assist with the view and zoom features.

- 17. Select File then Save As.
- 18. Save your file under a different name so that PartnerPak Studio does not overwrite this file with the next shop drawing.

For further CAD assistance contact AutoDesk at:

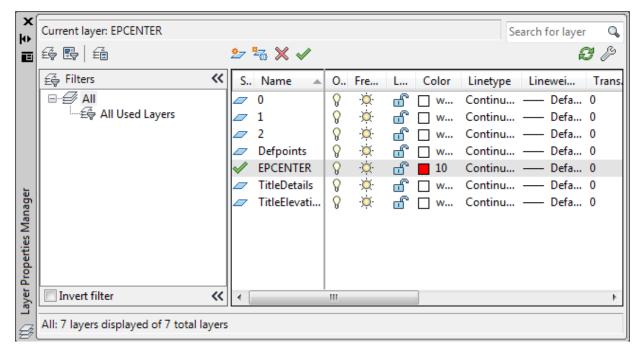
Autodesk Inc 111 McInnis Parkway San Rafael, CA 94903 415-507-5000 www.autodesk.com

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Importing DXF files into PartnerPak Studio

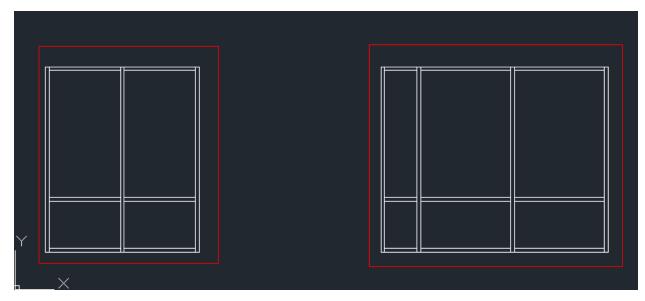
Objective(s): • Import elevations from CAD drawings.

- 1. Open CAD file with CAD program.
- 2. Create a layer named **EPCENTER** and set as current layer.



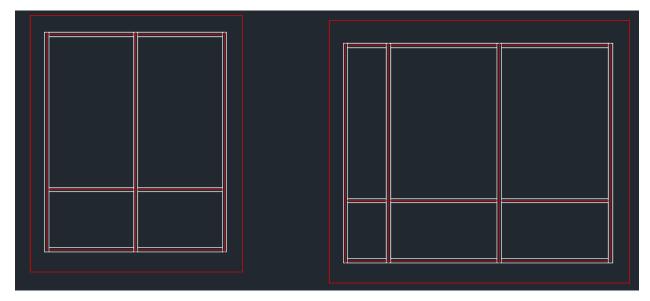
3. Use the draw rectangle box tool or command and draw boxes around each elevation to be imported.

Note: Do not overlap boxes between elevations or touch the elevations to be imported.



4. Use the draw LINE tool or command to draw vertical and horizontal centerlines of each stick of the elevation.

Note: Do not use the Polyline tool or command.

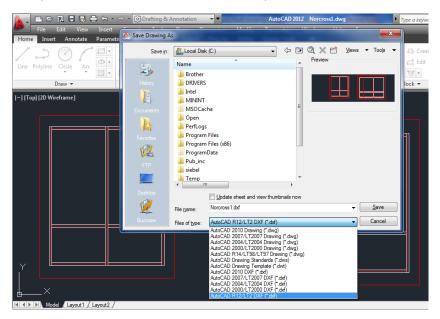


5. You can add centerlines to door frames, but leave the door stiles and rails empty.

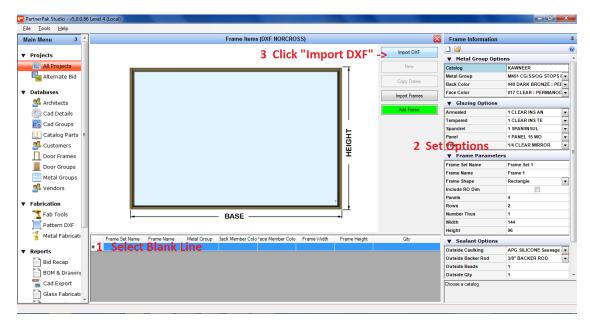
(You will have to manually place the door in Studio)

6. Save the drawing as the lowest possible release of **DXF**.

(Recommended: AutoCAD R12 DXF)



- 7. Open PartnerPak Studio. Open an existing project or start a new project to import the DXF frames into.
- 8. Select a new line in the project for the frame to be added to.
- Setup all your options for the frames that you are about to import
 Select desired Metal Group, Glazing, and Sealant options in <u>Frame Information</u> on right side.



- 10. Click **Import DXF** button and select DXF file.
- 11. Each frame in the DXF file will be created.

